# **But Why Does it Work?** A Rational Protocol Design Treatment of Bitcoin

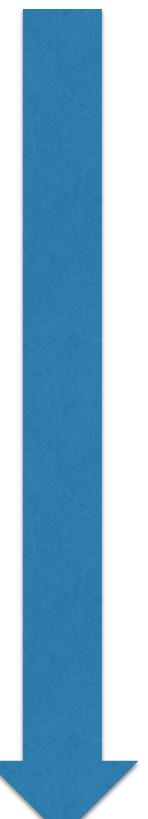
### Christian Badertscher Juan Garay Ueli Maurer Daniel Tschudi ETH Zurich Texas A&M ETH Zurich ETH Zurich

#### **Vassilis Zikas**

University of Edinburgh & IOHK

EUROCRYPT 2018





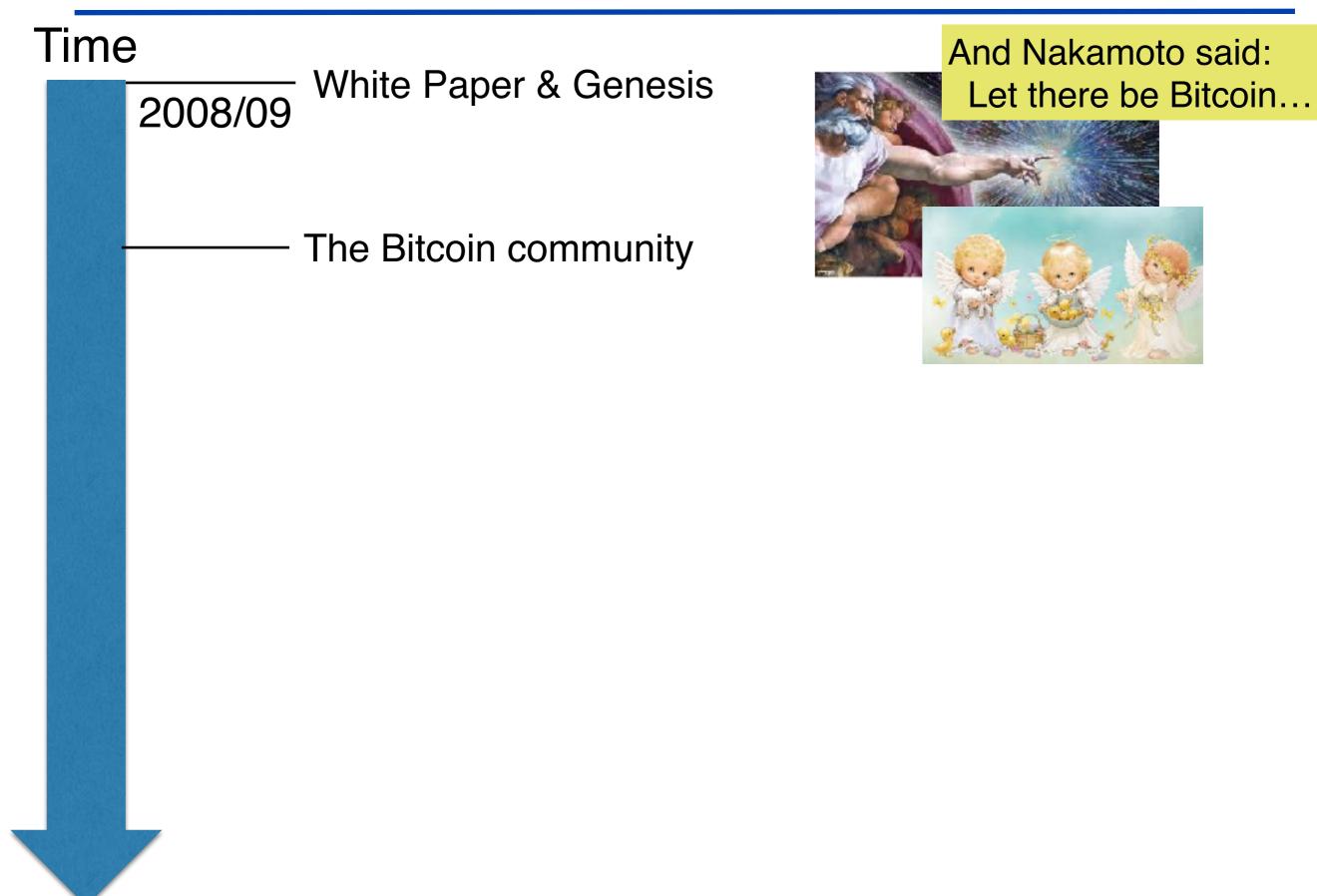
#### Time

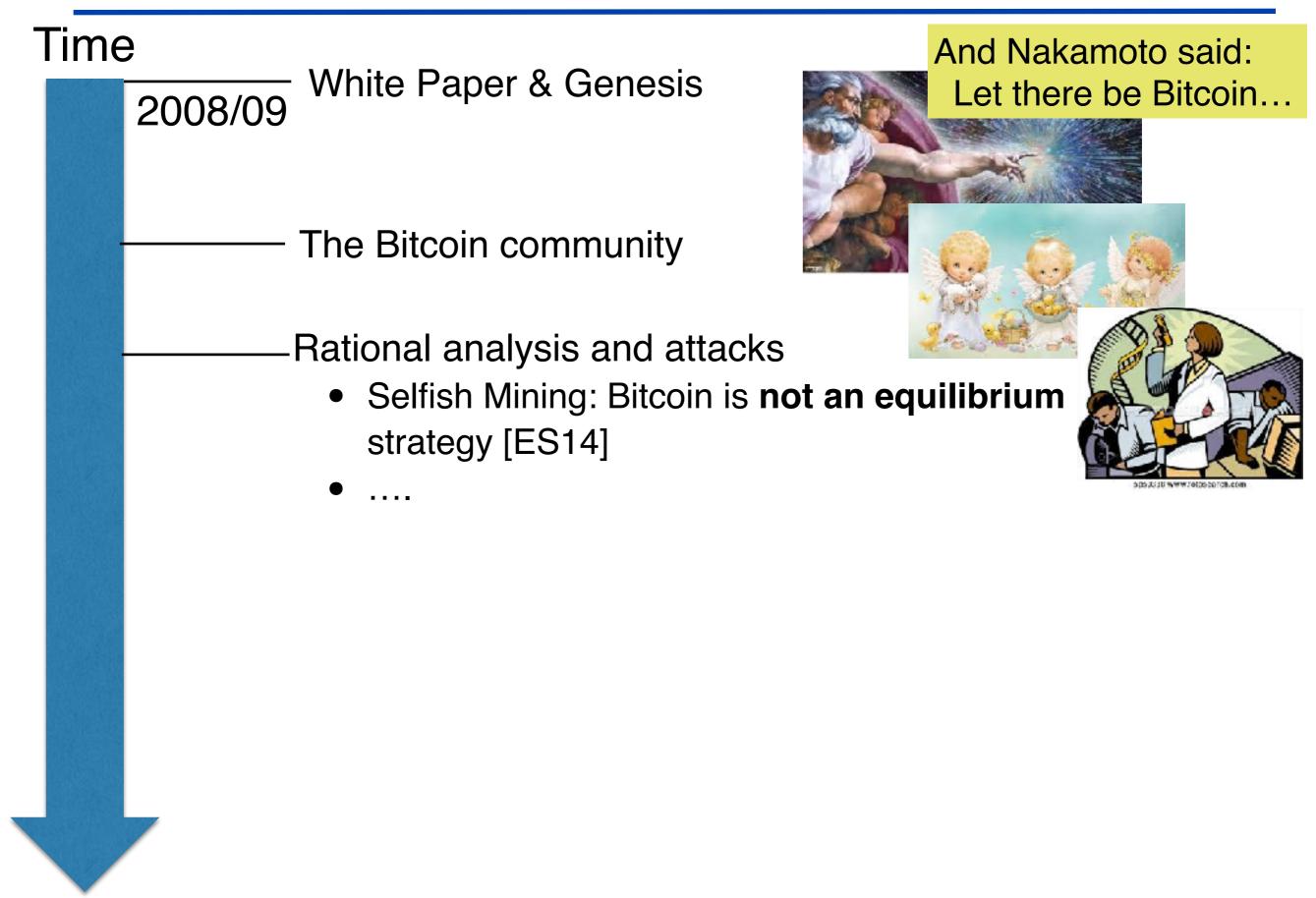
2008/09

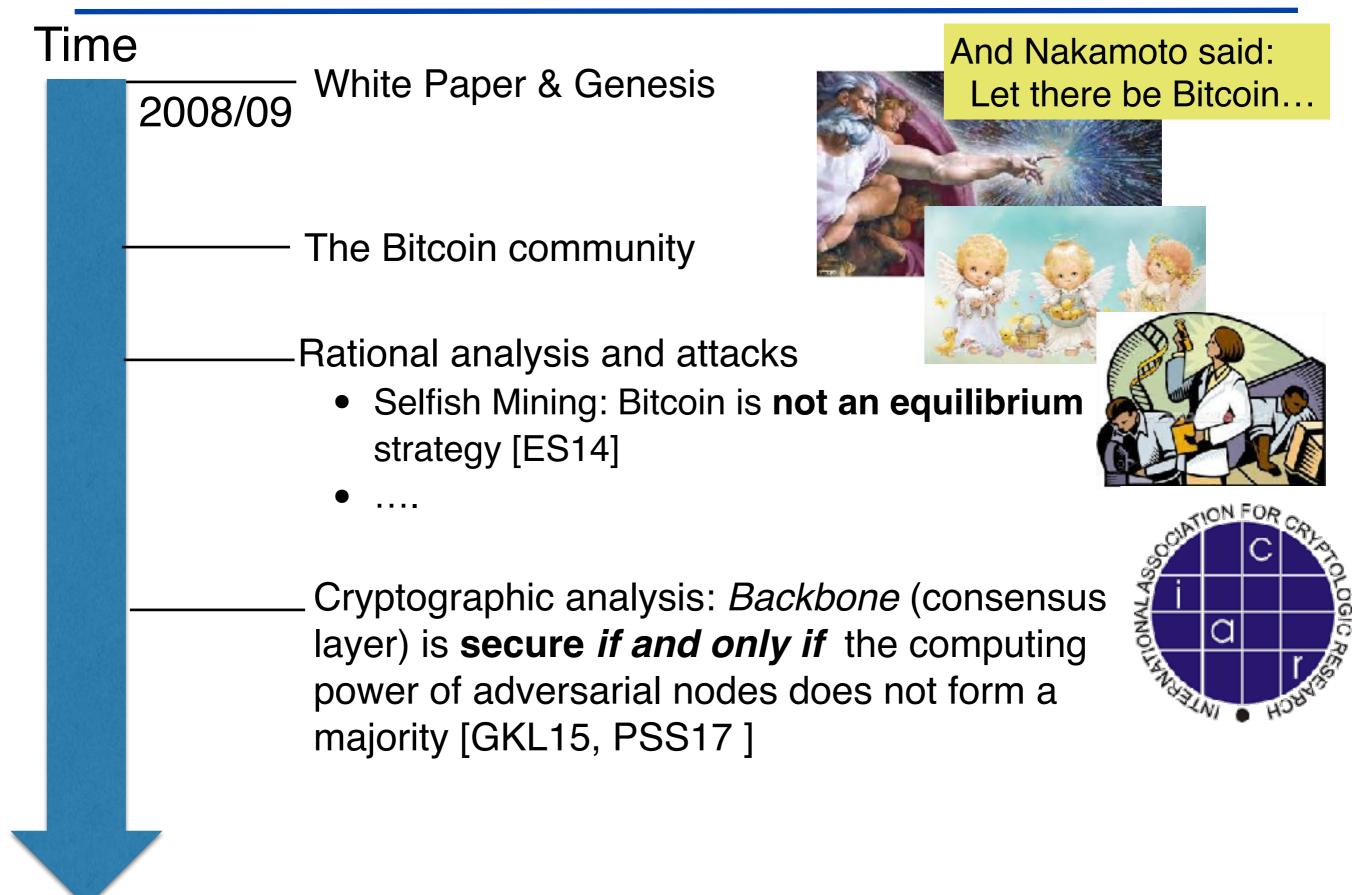
White Paper & Genesis

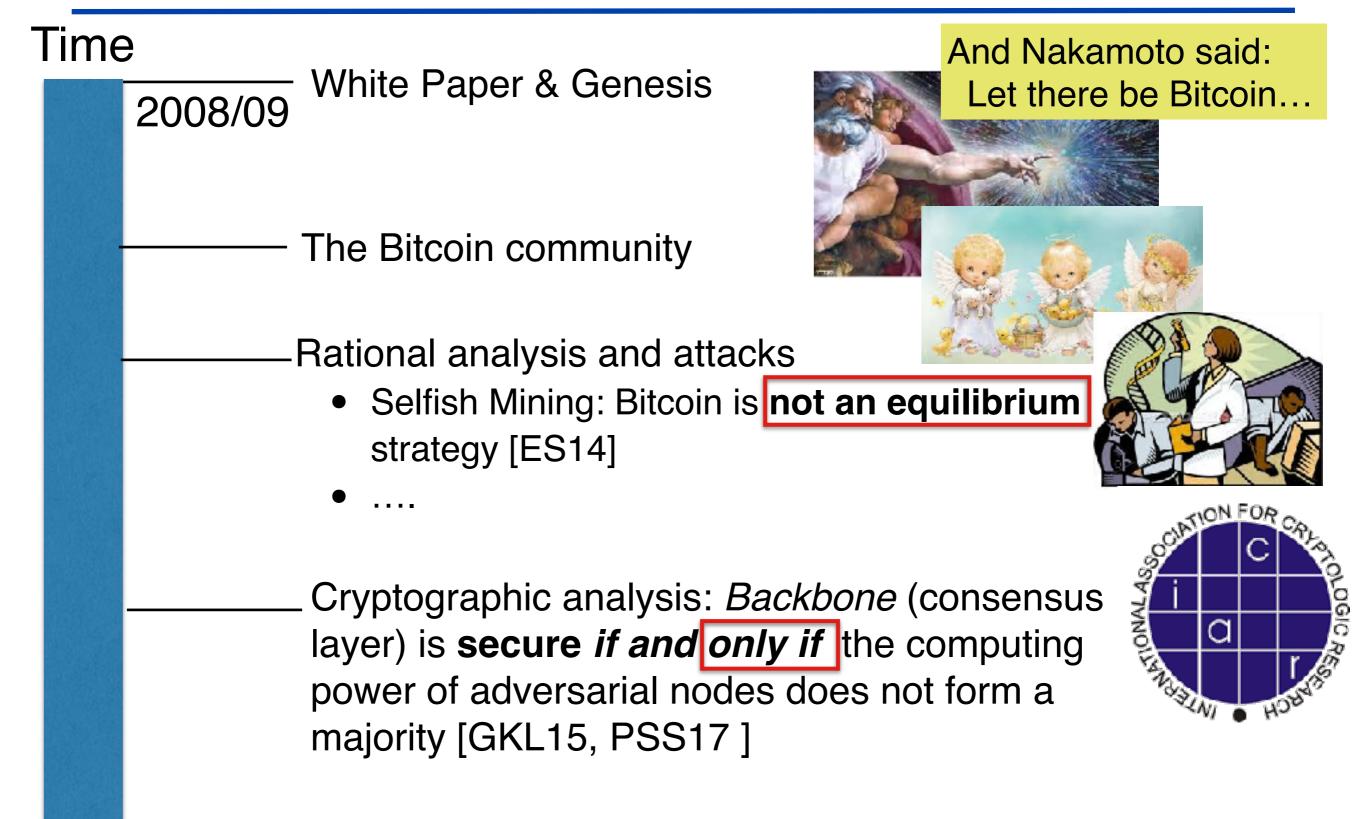
And Nakamoto said: Let there be Bitcoin...

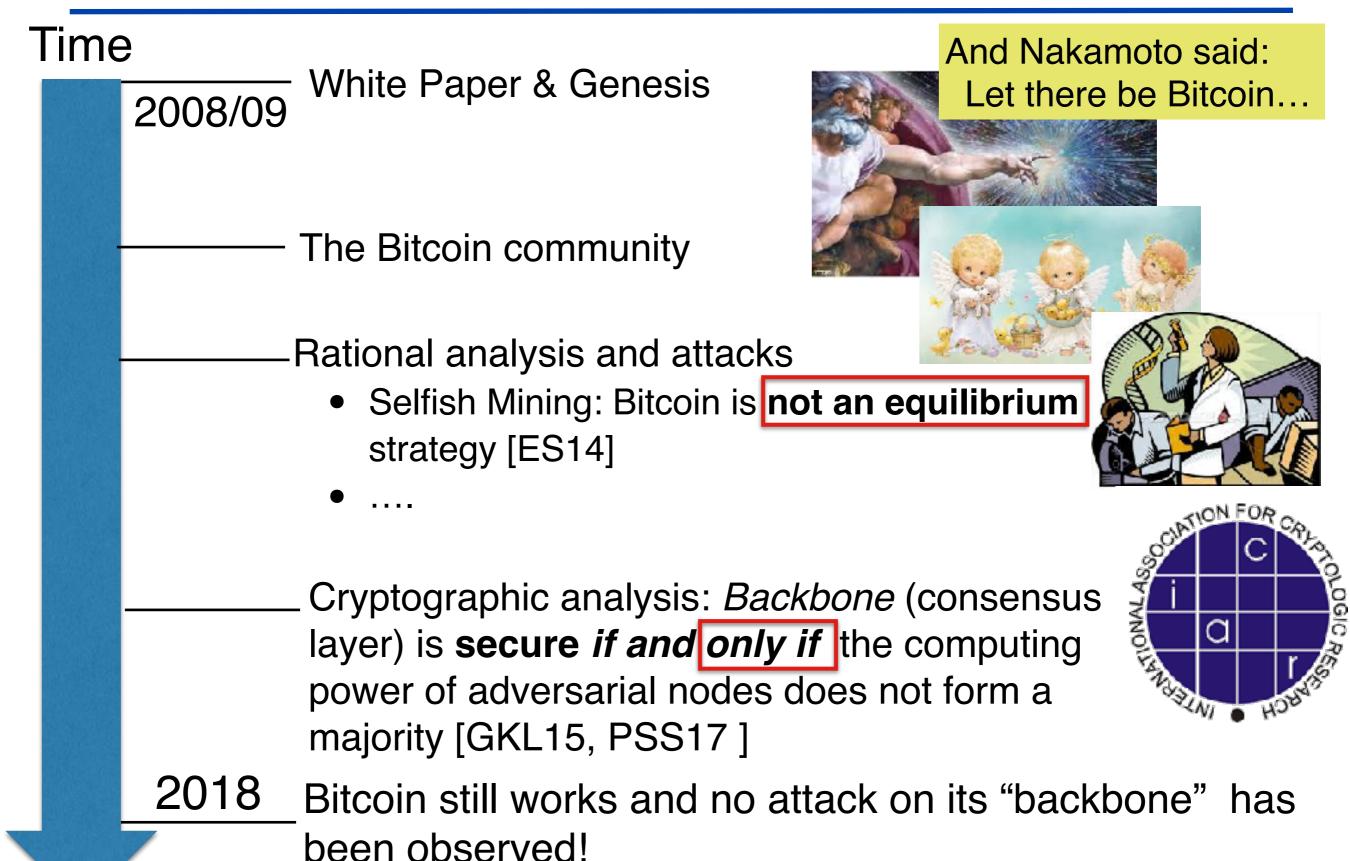






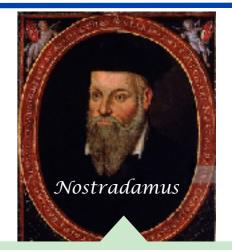






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Nostradamus

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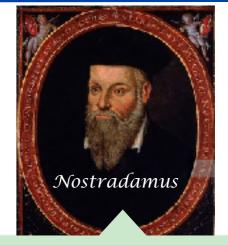
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- Utilities = assumptions to explain/predict players behavior
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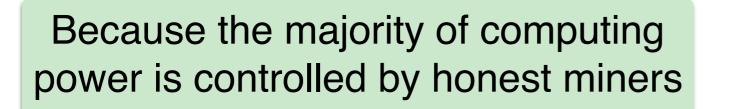
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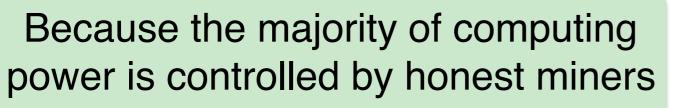
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 Because the adversary has no incentive to break it (either by corrupting majority or otherwise)

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#### **Calls for an alternative rational treatment**



- A new model for rational analysis of Bitcoin
- Applying the framework to analyze the Bitcoin backbone
  - A class of utilities reflecting "minimal" assumptions about the Bitcoin miners' incentives.
  - Deriving predictions that match the observable.

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**Blockchains** 

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Securely implementing a task against an incentive-driven adversary

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#### **The Attack Game**

Protocol Designer

UD



(n-party) task as an ideal functionality  $\mathcal F$ 

Protocol Attacker

**U**A



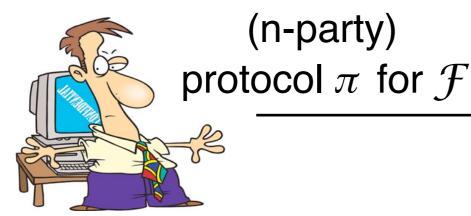
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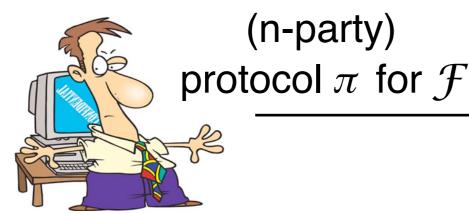
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Adversary  ${\mathcal A}$  for

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(n-party) protocol  $\pi$  for  ${\mathcal F}$ 

Adversary  $\mathcal{A}$  for attacking  $\pi$ 



- Utilities are defined in the ideal world as payoffs of explicit "breaks" of  ${\mathcal F}$
- zero-sum game (i.e.,  $u_D := u_A$ )

#### Flavors of Protocol Quality (security / stability)

- $\pi$  is  $(u_D, u_A, \square)$ -attack-payoff optimal for  $\mathcal{F}$  if any other protocol in  $\square$  allows for more rewarding attacks
  - $\pi$  is a best-response strategy among protocols in  $\square$
- $\pi$  is  $(u_D, u_A, \mathbb{A})$ -attack-payoff secure for  $\mathcal{F}$  if the best the attacker can do is play an adversary in  $\mathbb{A}$ 
  - an A-adversary is best response to  $\pi$

### **In** [GKMTZ13]:

- $* \Pi$  = The class of all poly-time protocols
- \* A = The class of all adversaries that honestly execute the protocol

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## **Bitcoin in RPD++**

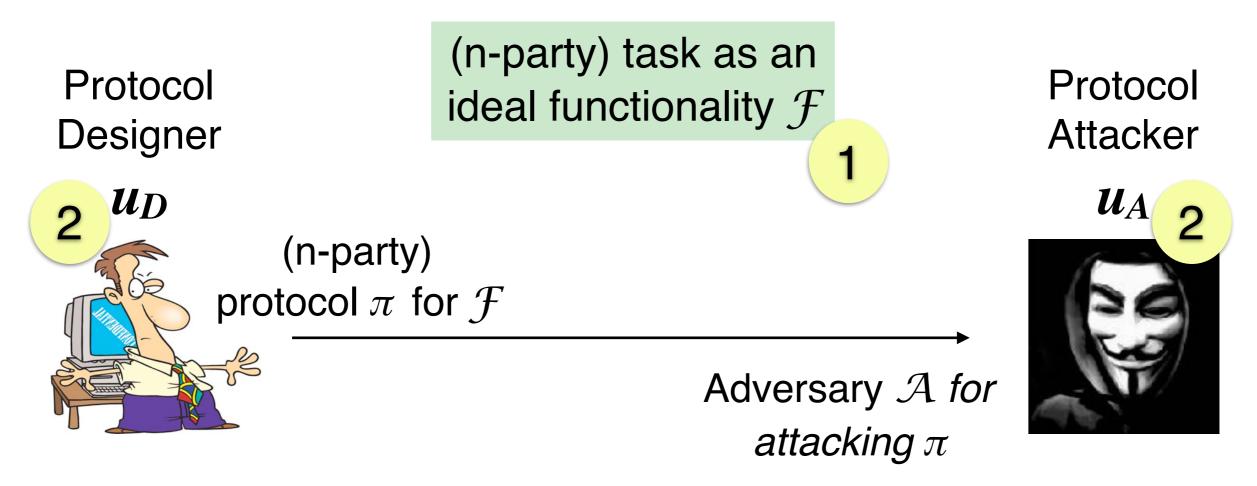
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#### **For Bitcoin**

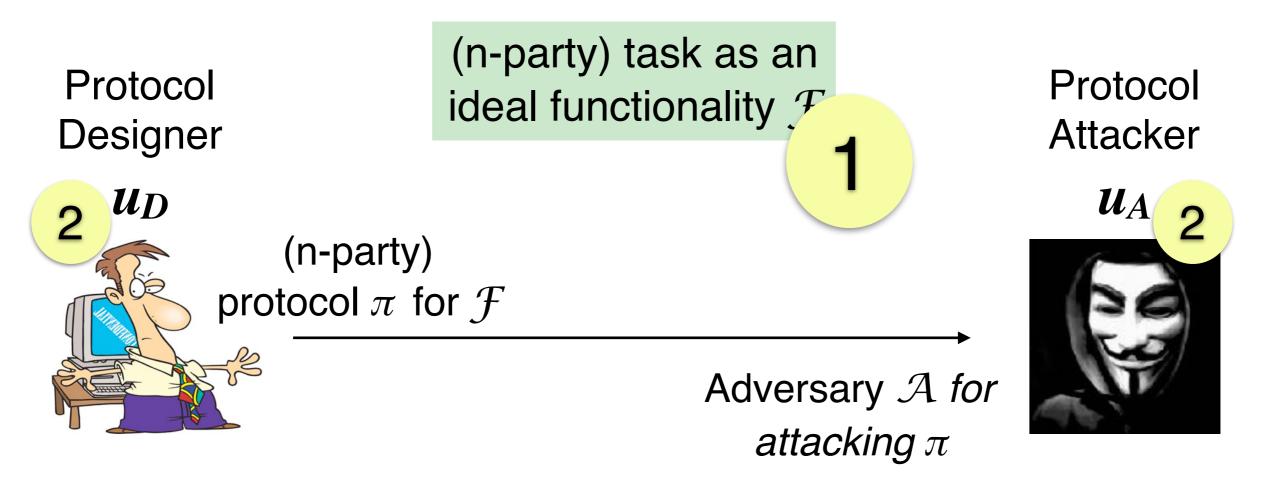
★ III = The class of protocols that use the Bitcoin infrastructure (circulate blocks and transactions of the right format)
★ A = The class of semi-honest network-rushing adversaries
→ strongly (u<sub>D</sub>, u<sub>A</sub>)-attack-payoff secure

#### **The Bitcoin Attack Game**

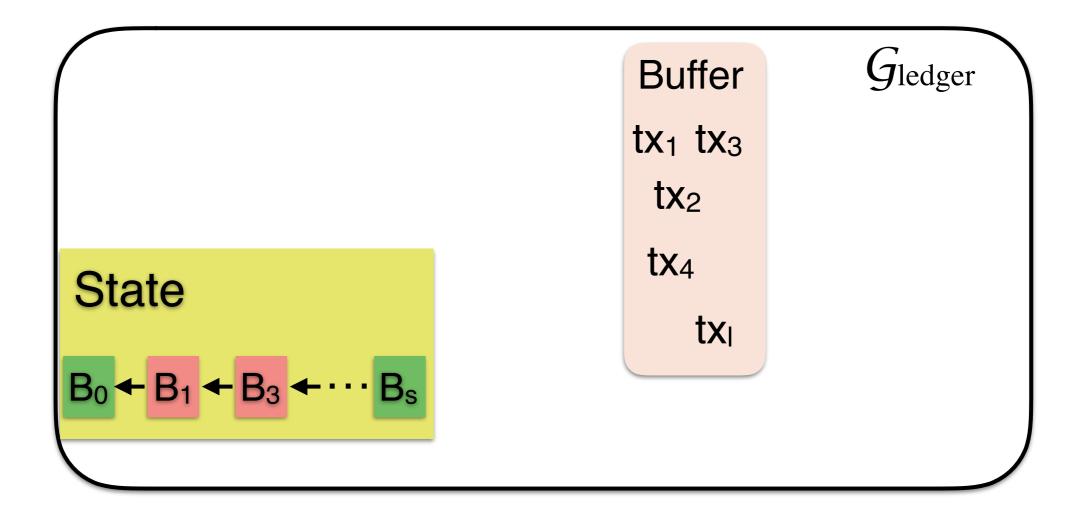


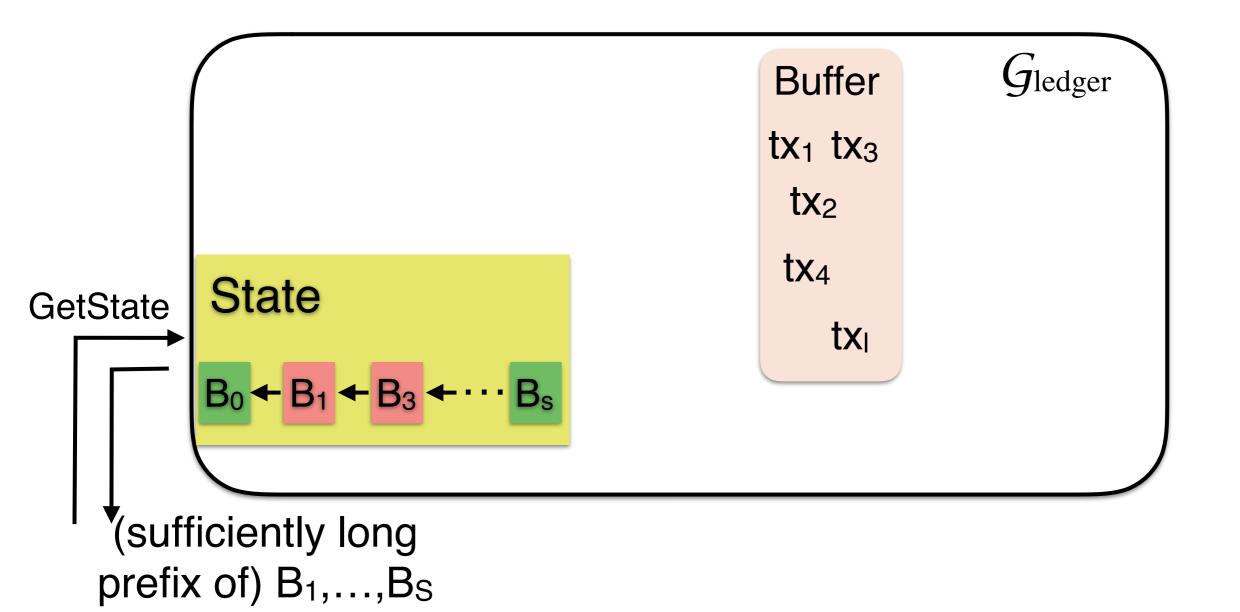
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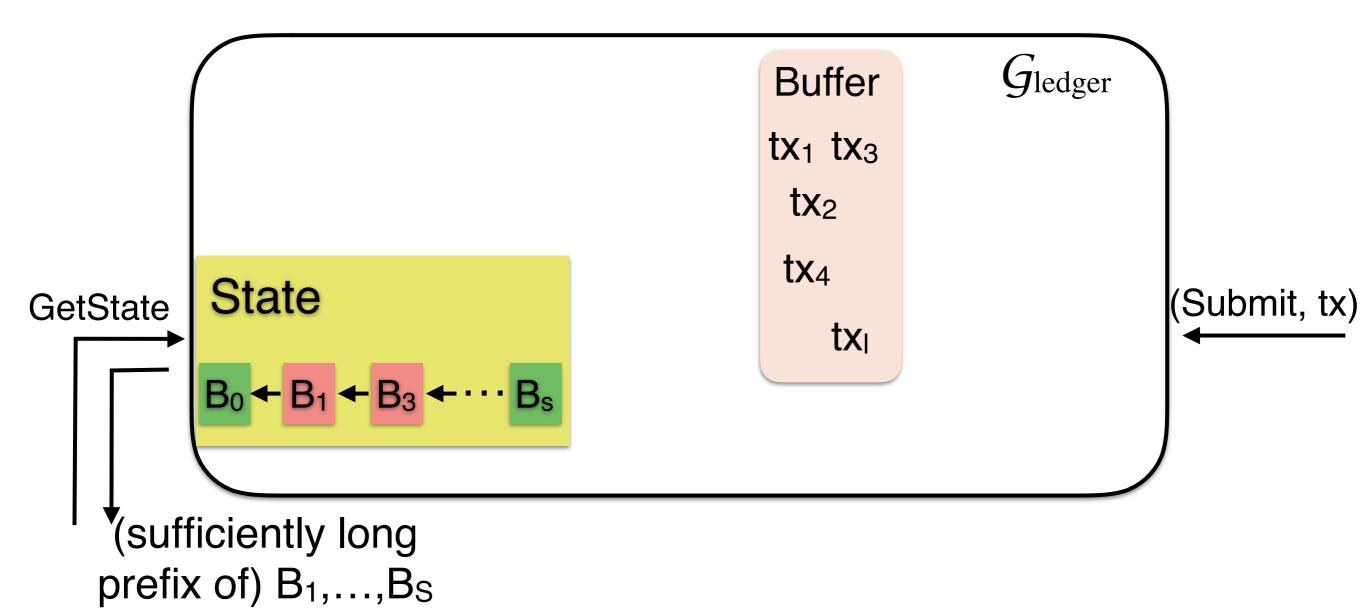
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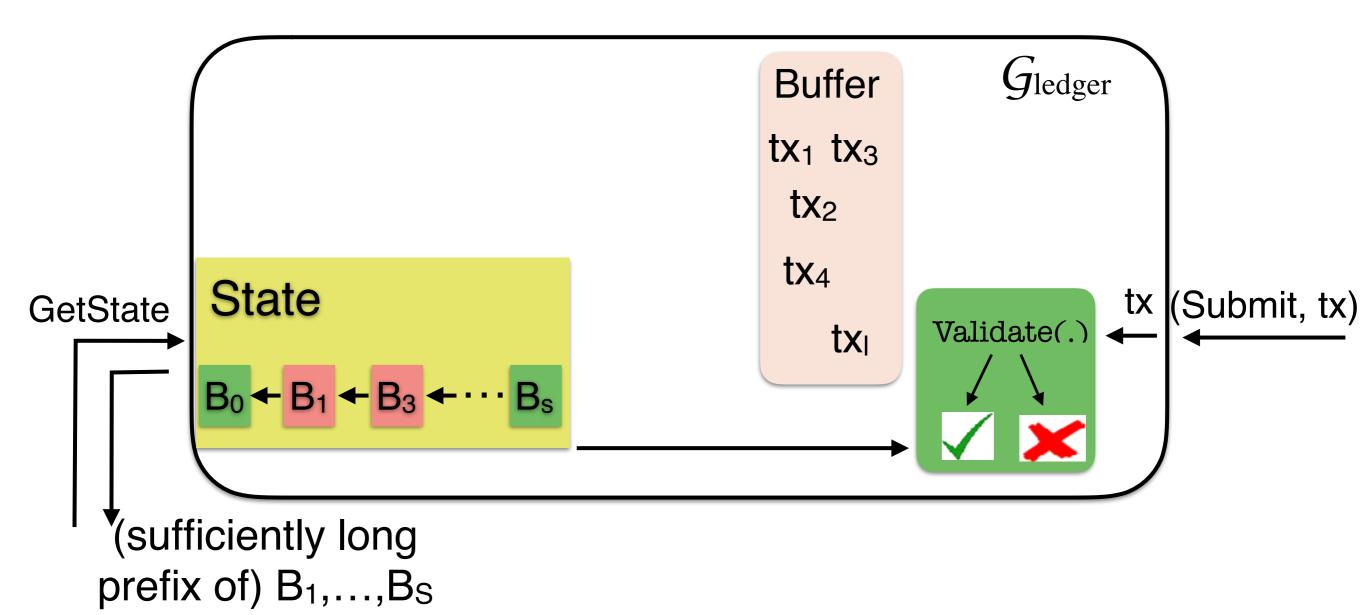


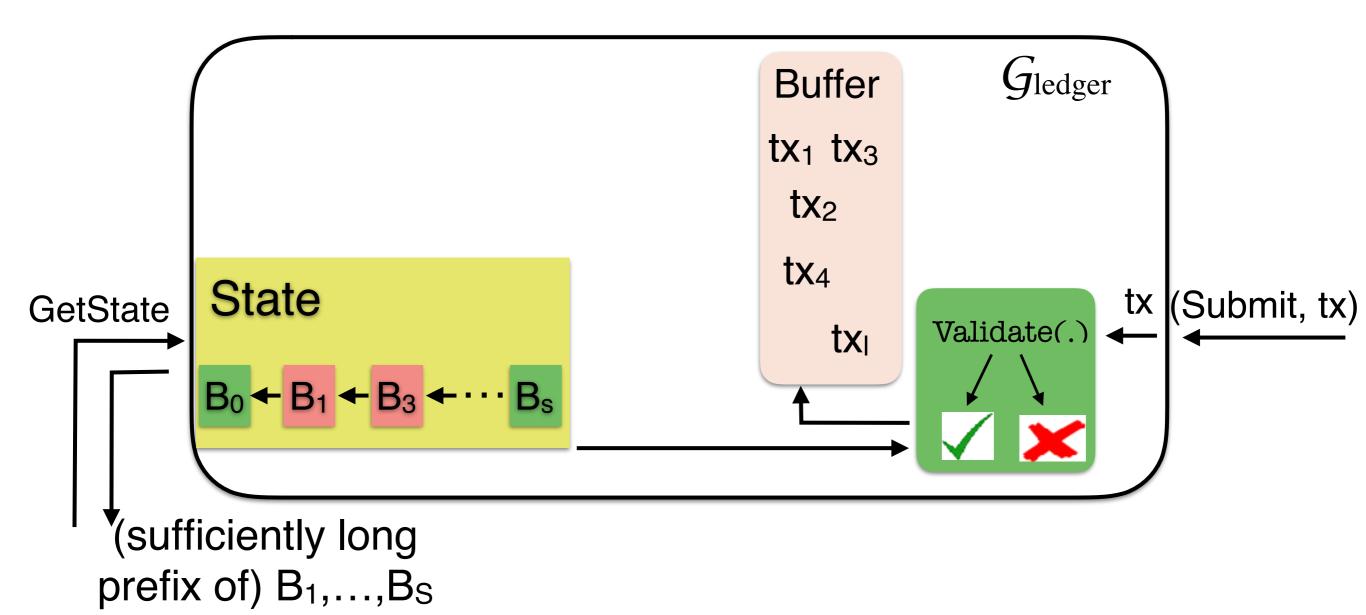
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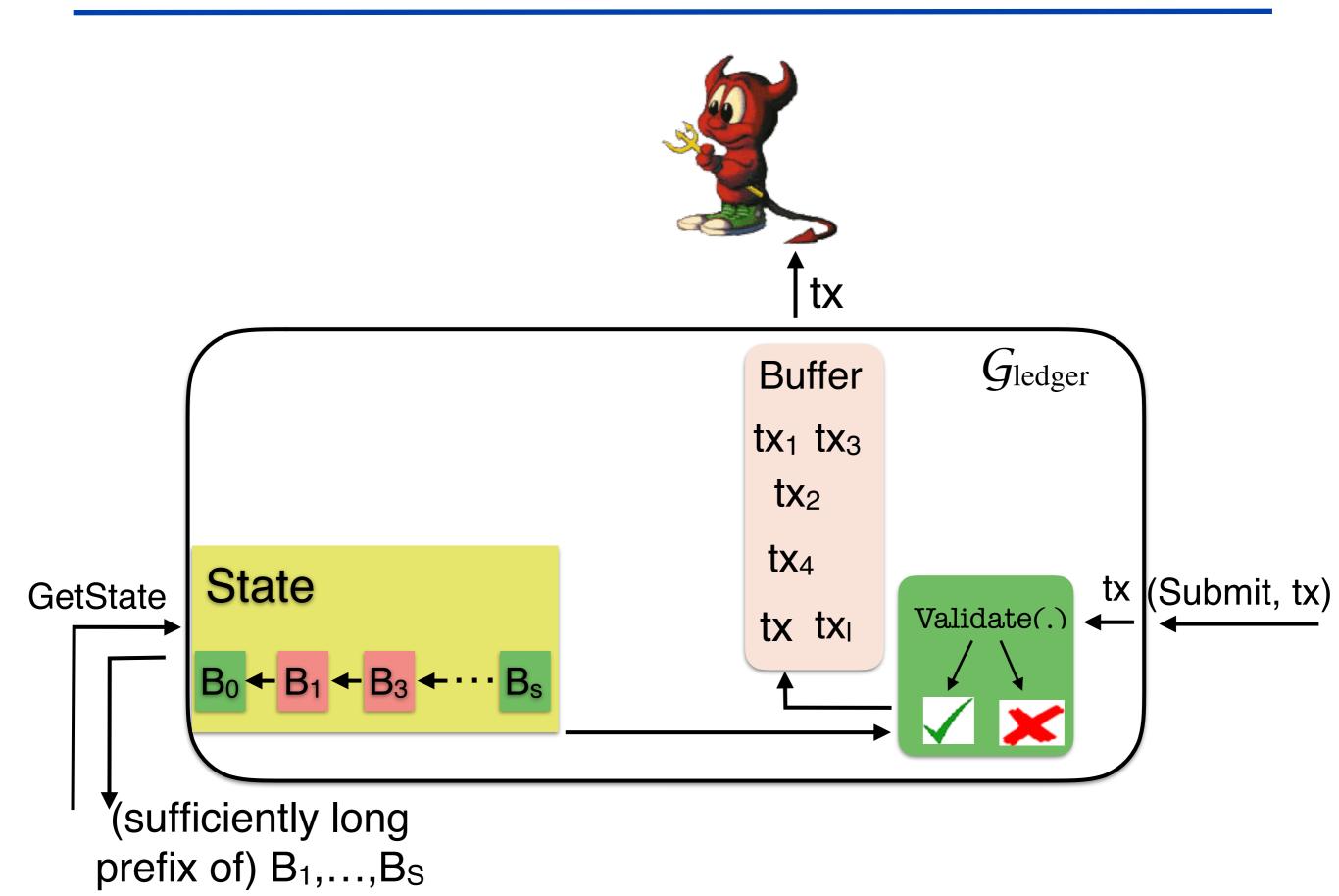




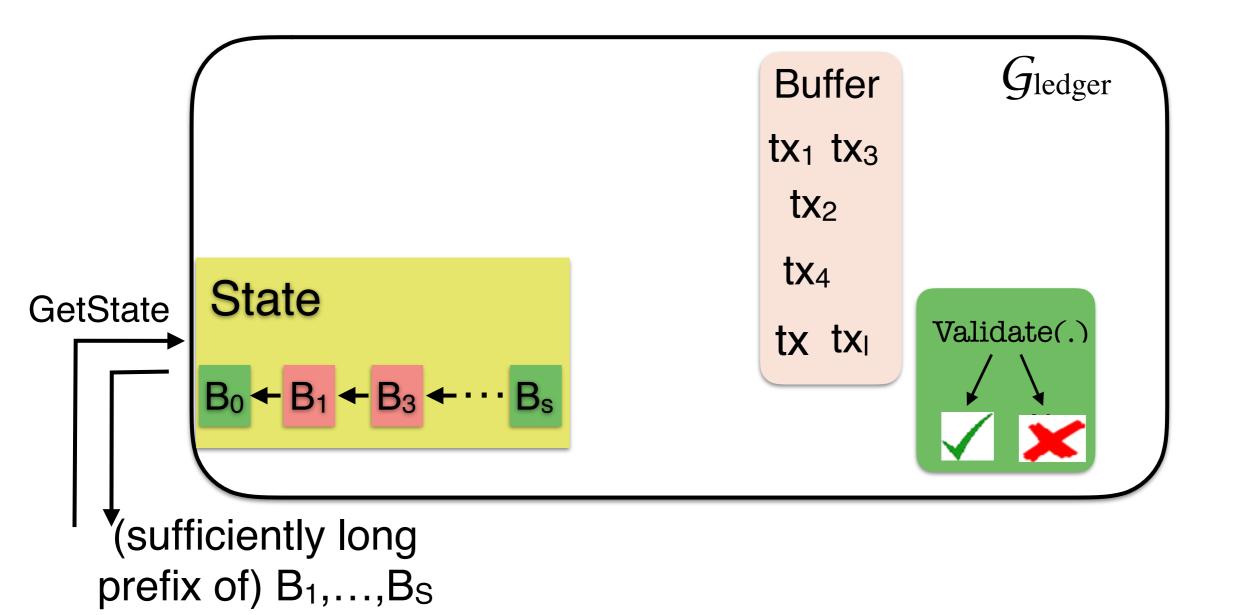


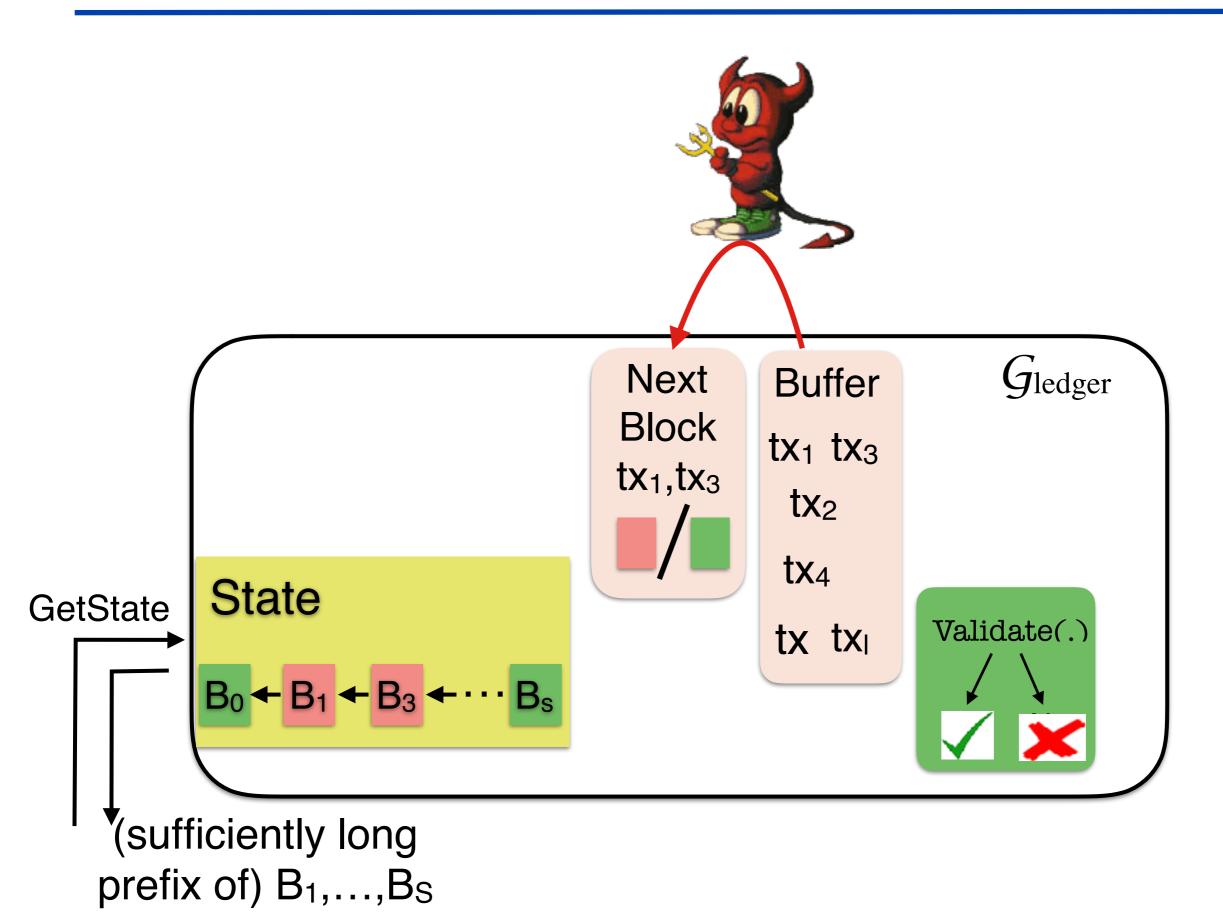


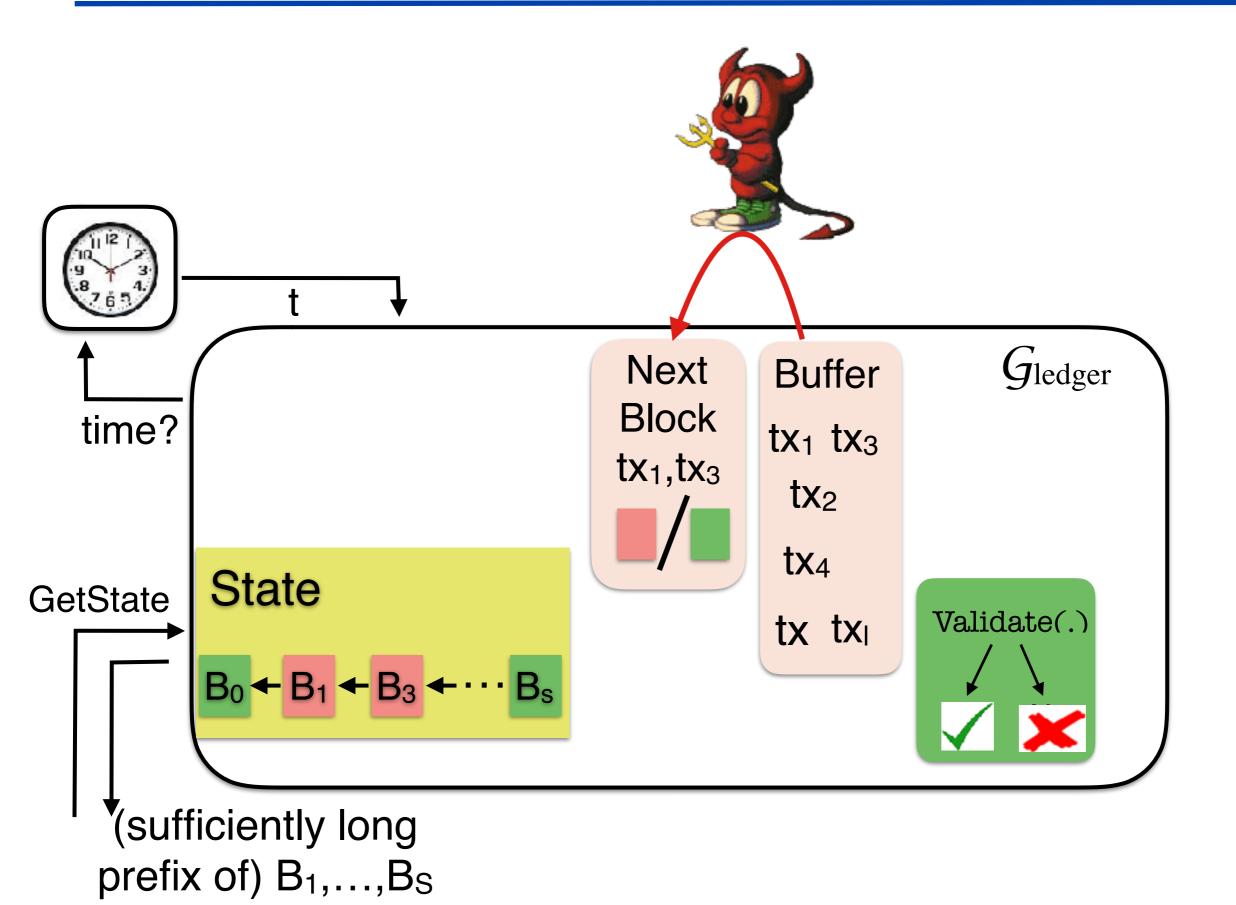


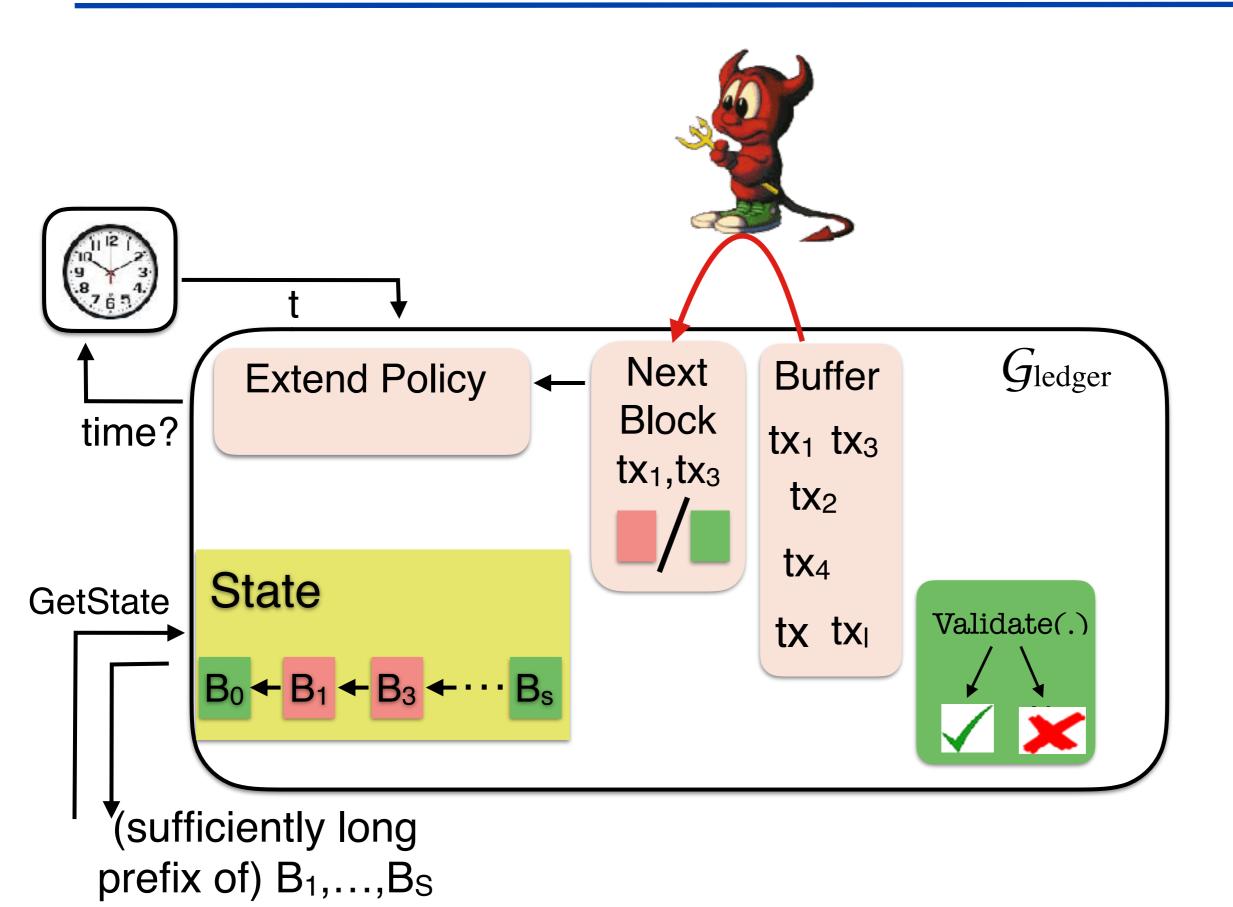


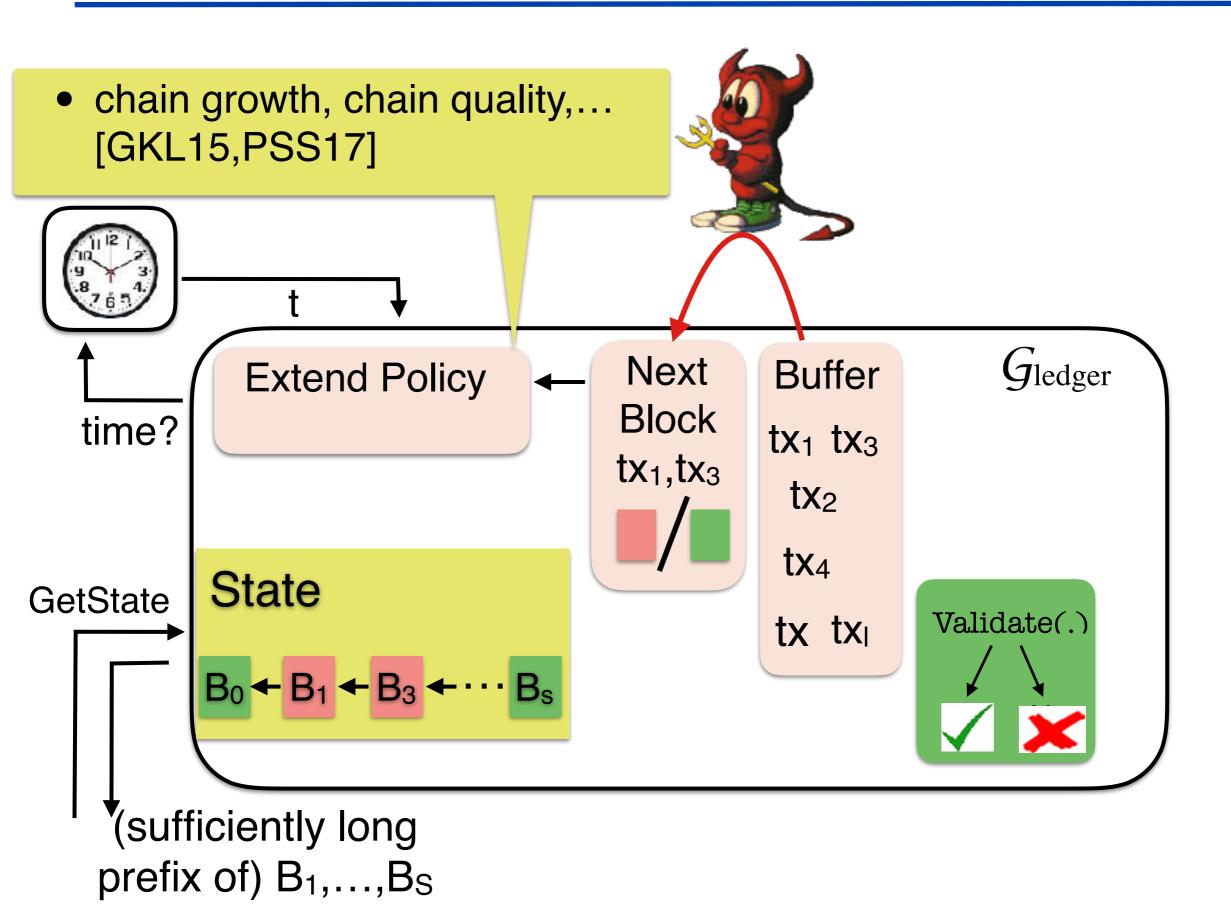


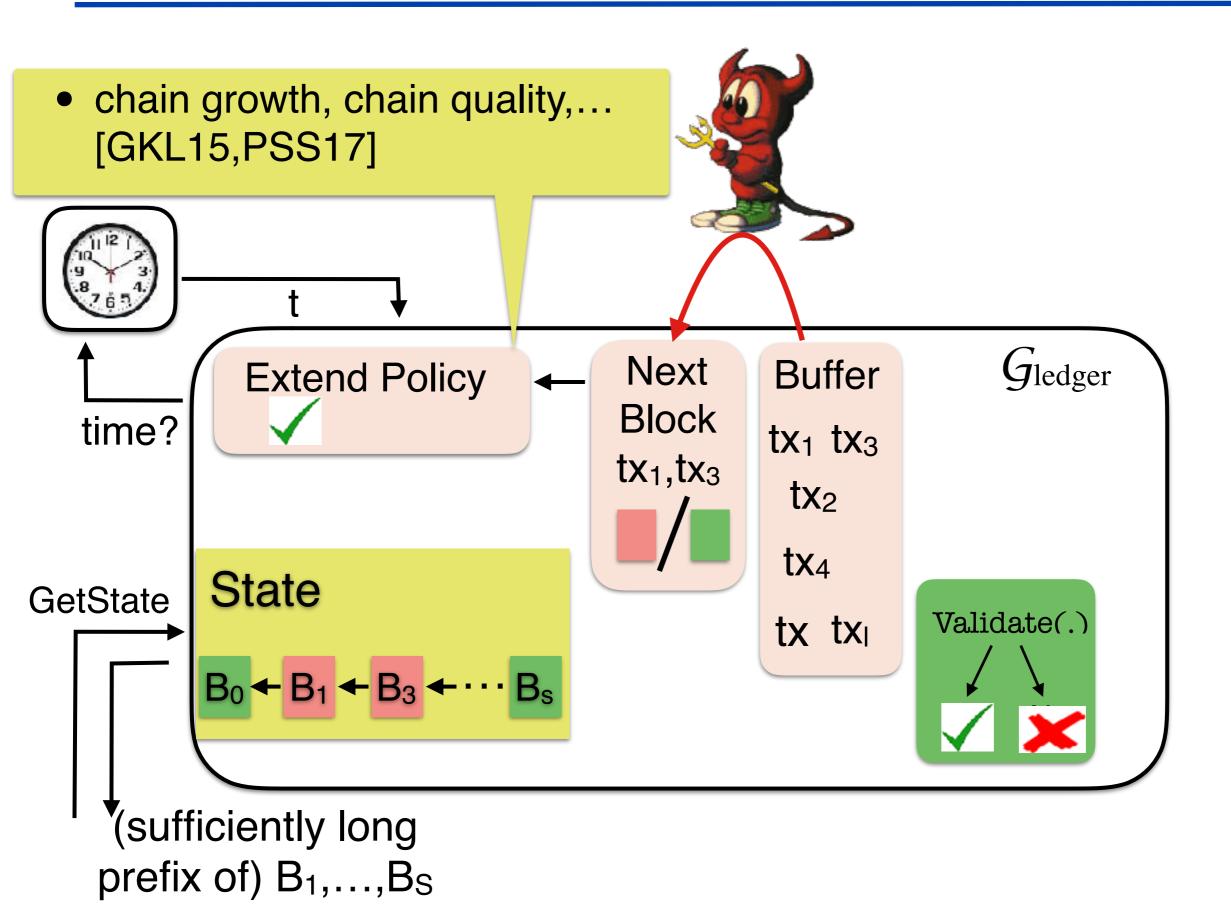


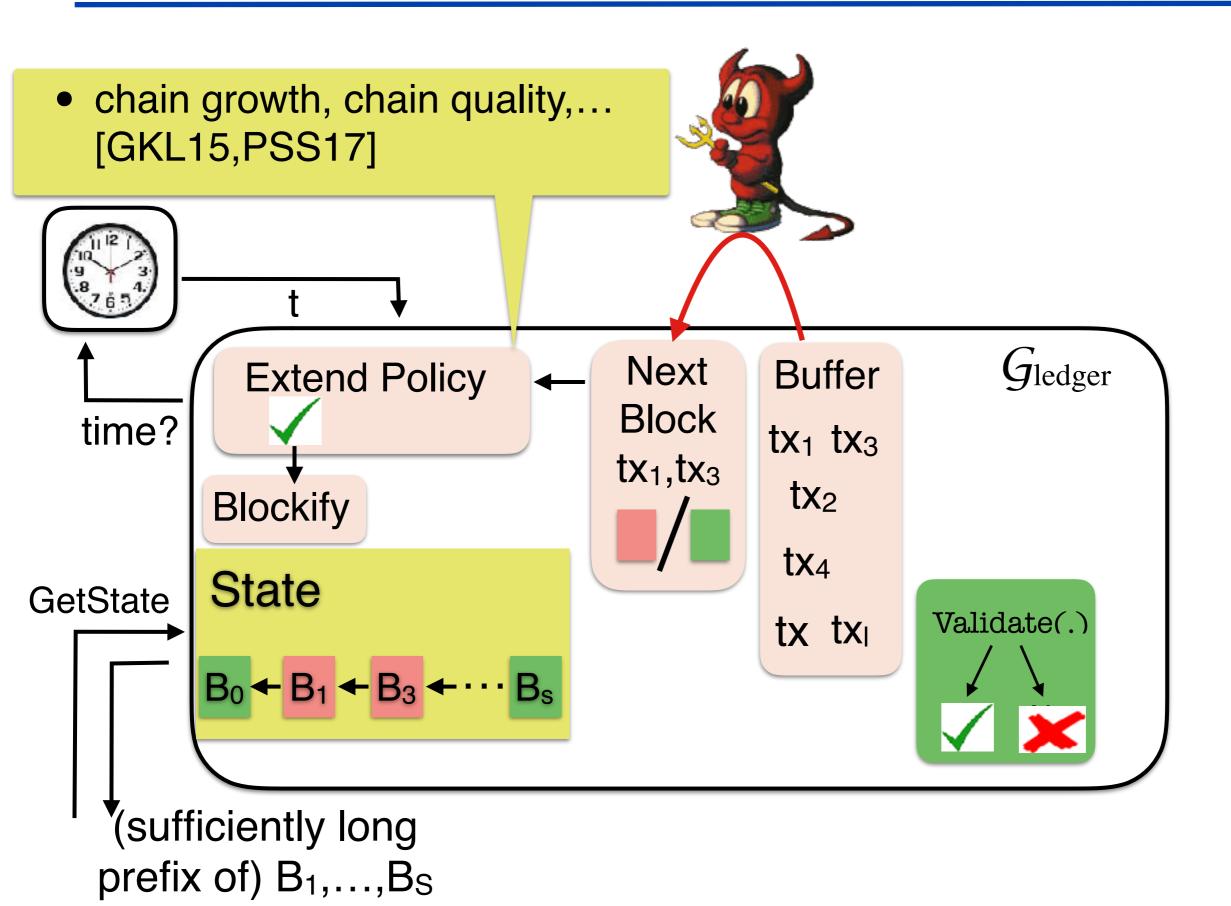


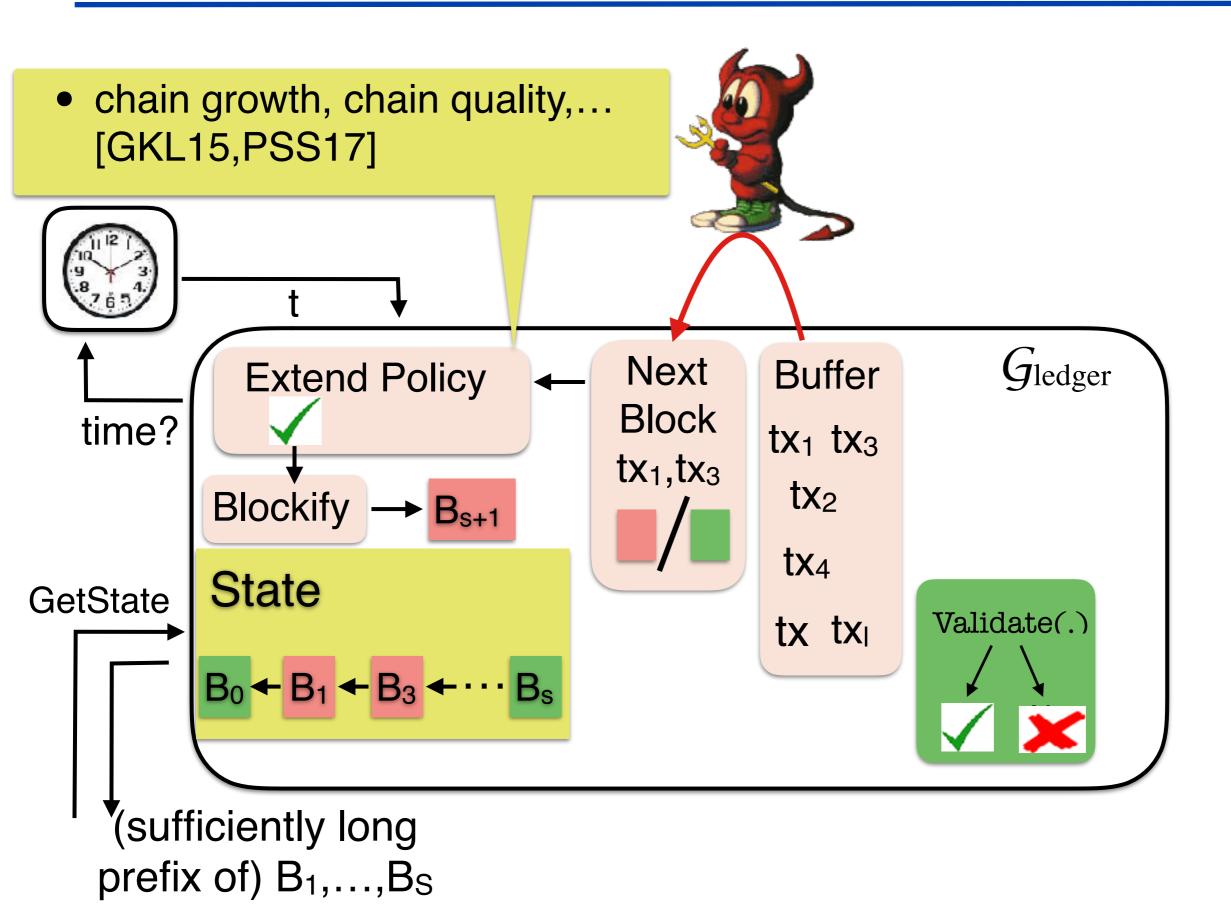


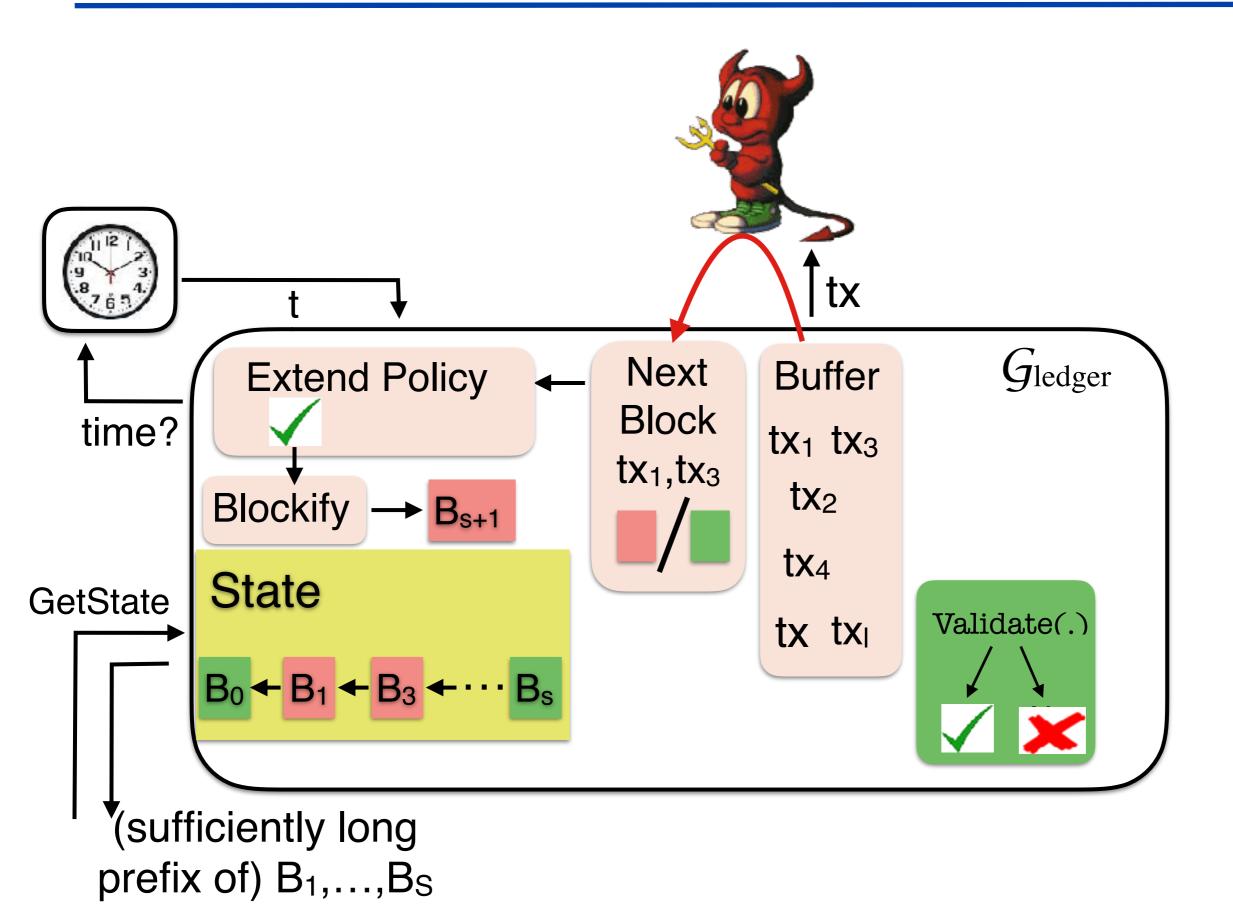


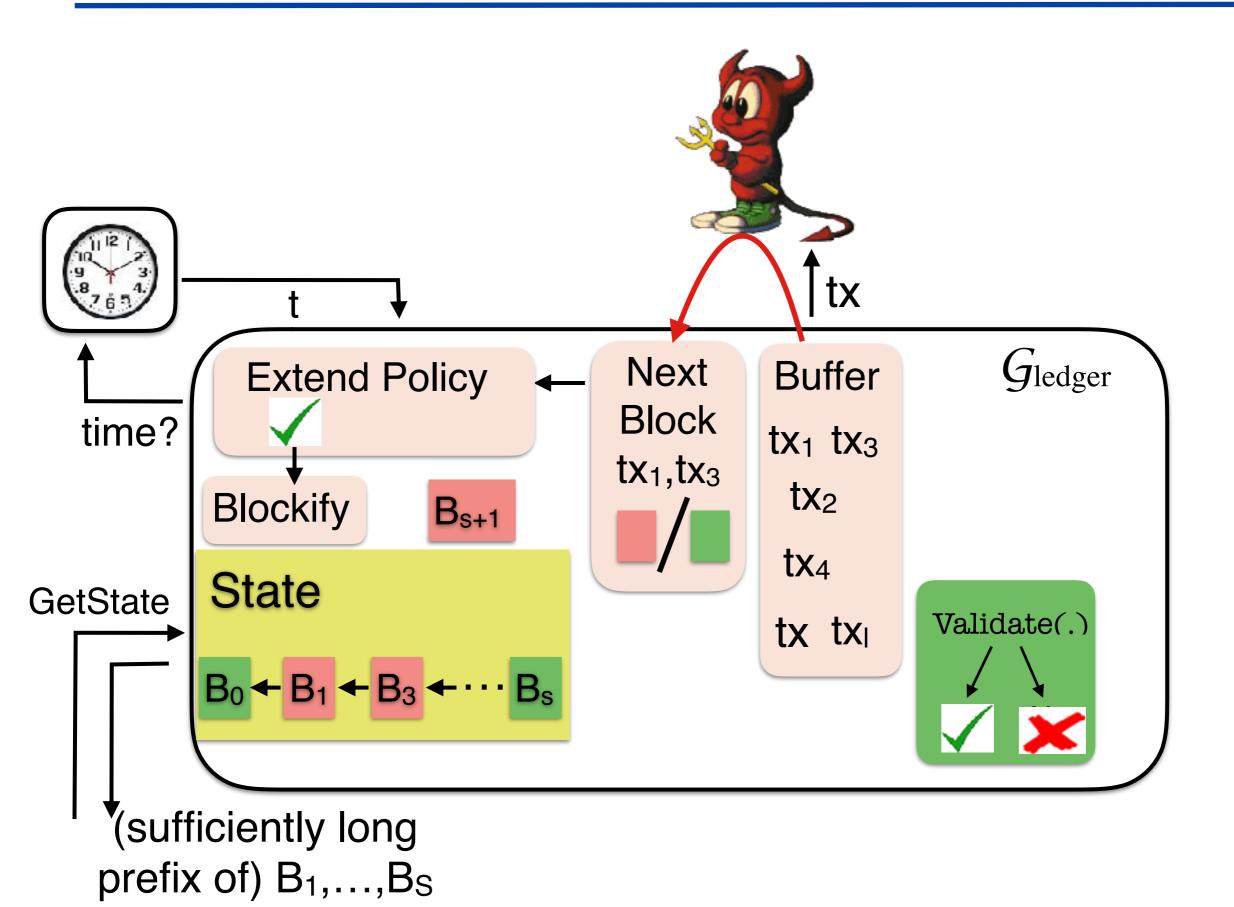


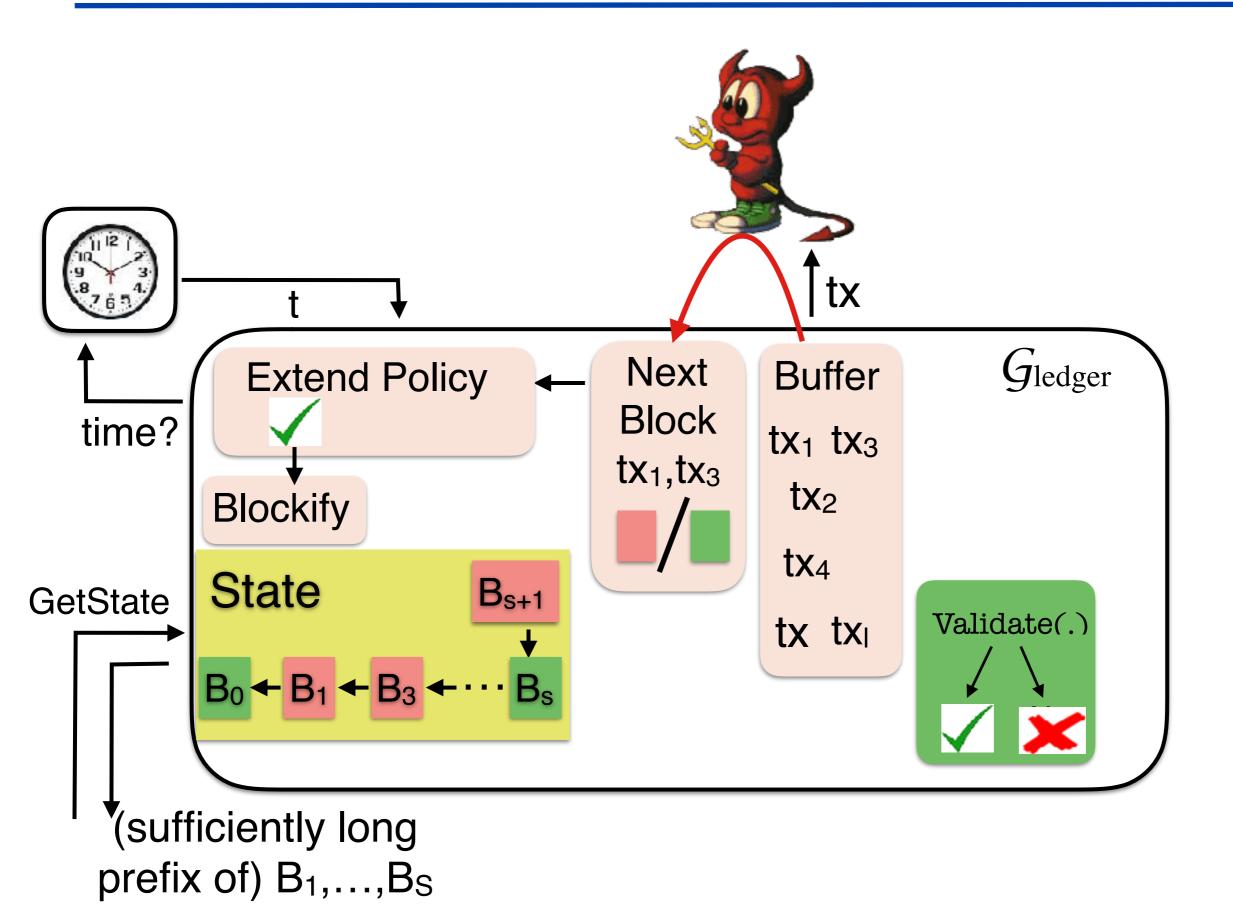


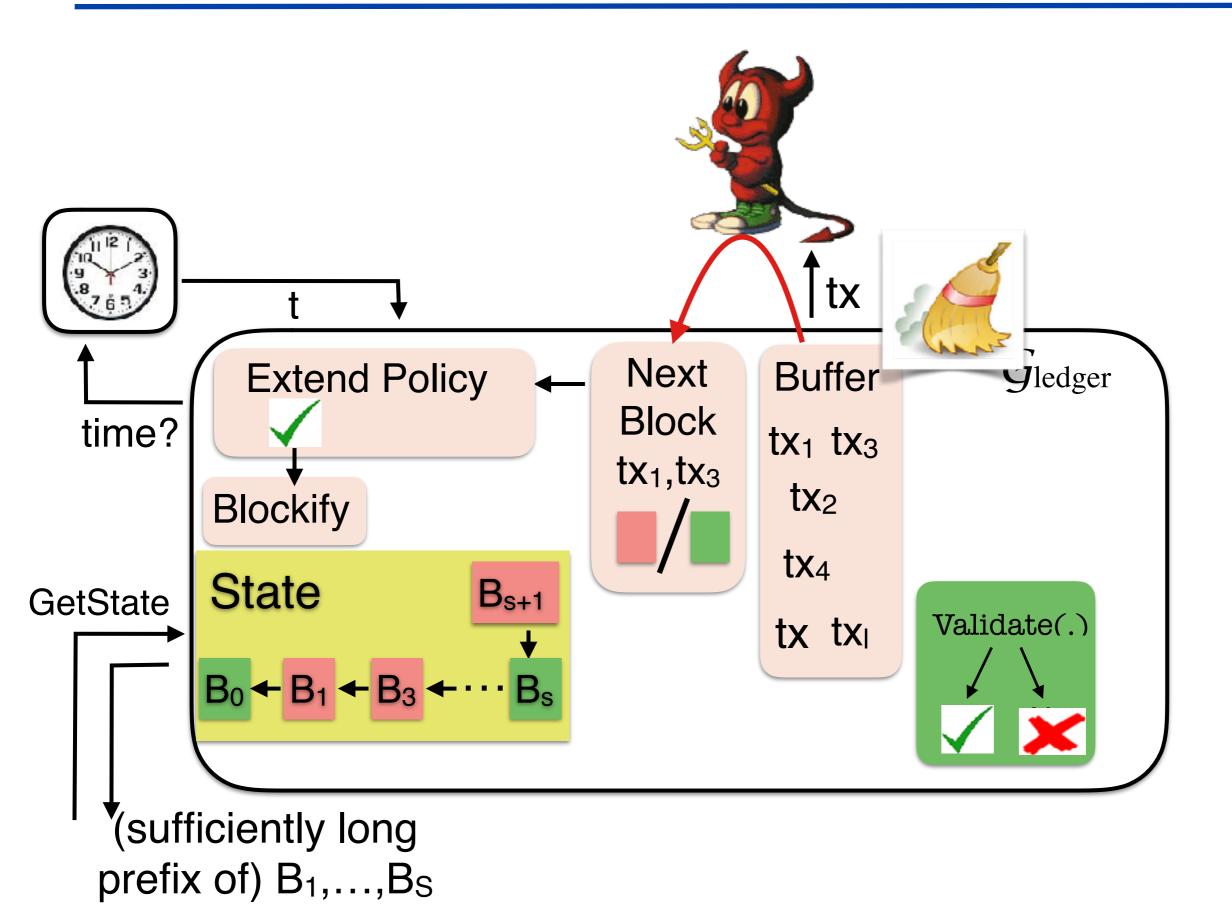


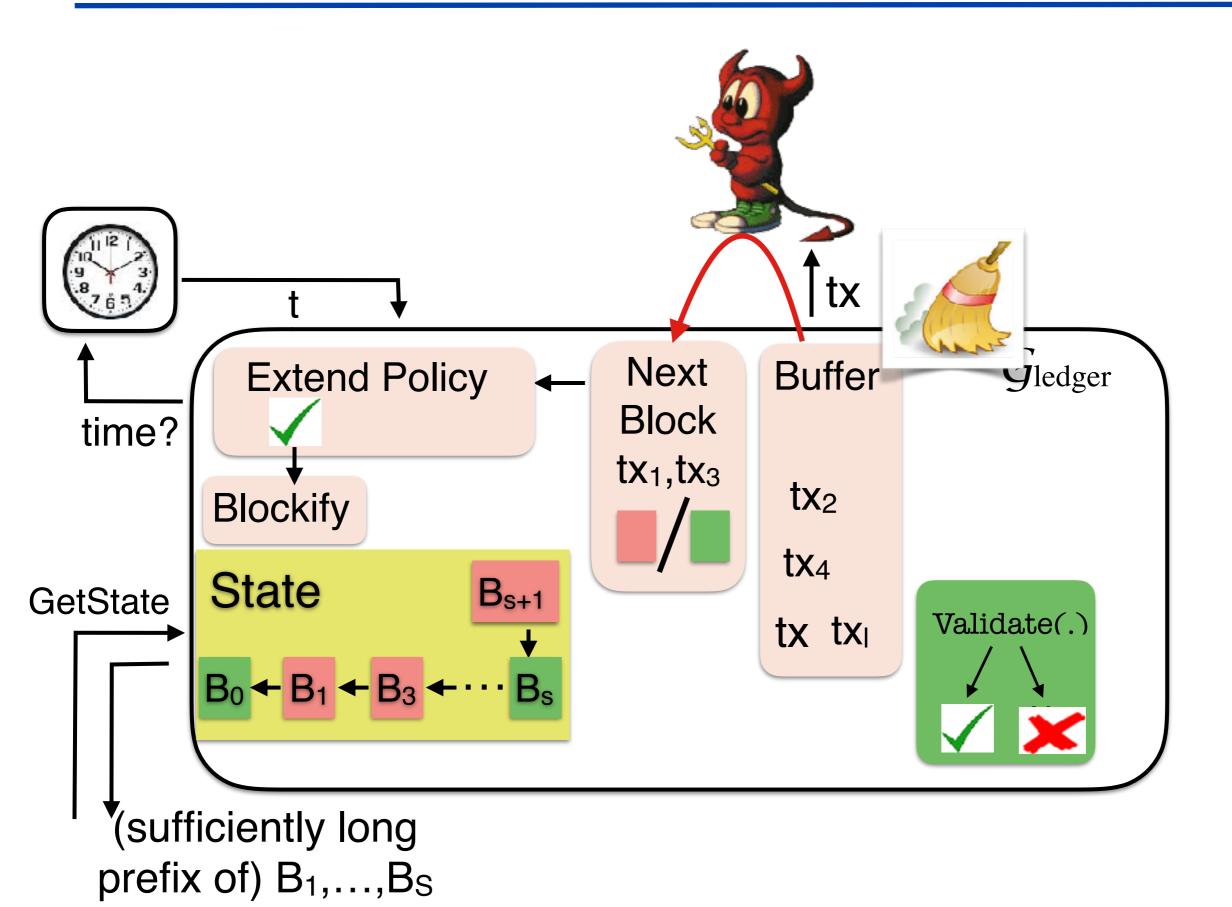


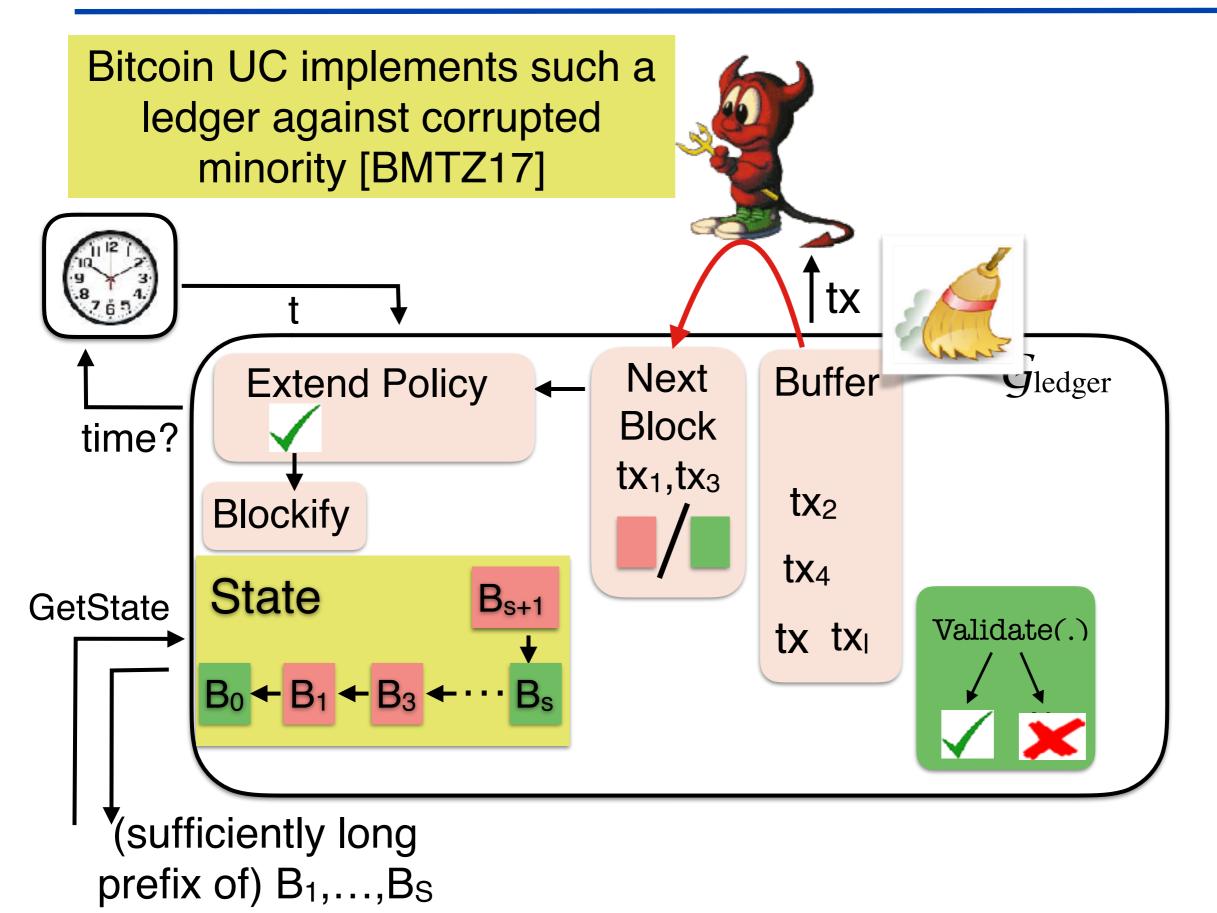






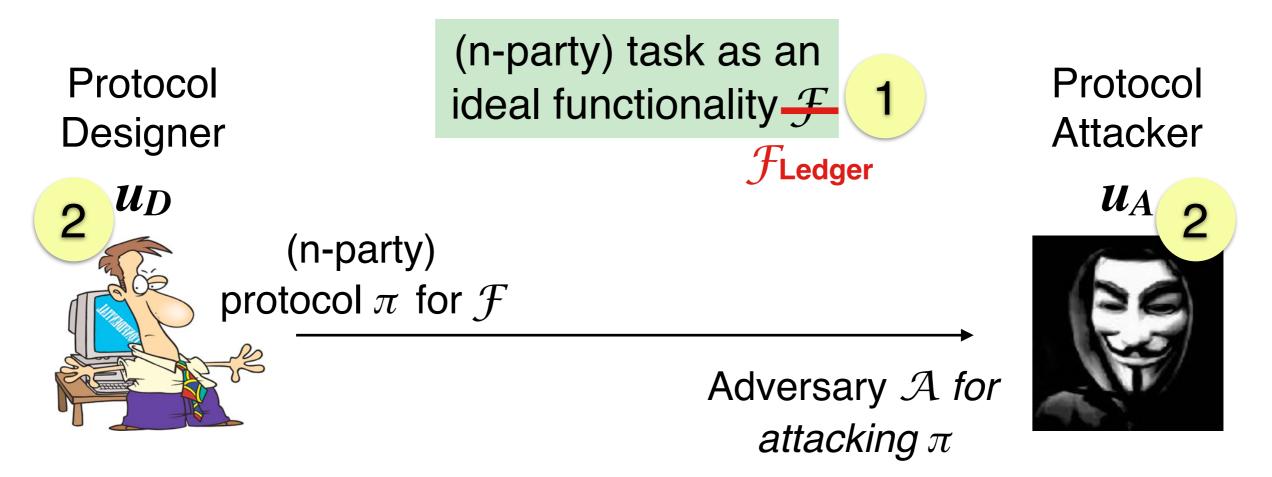






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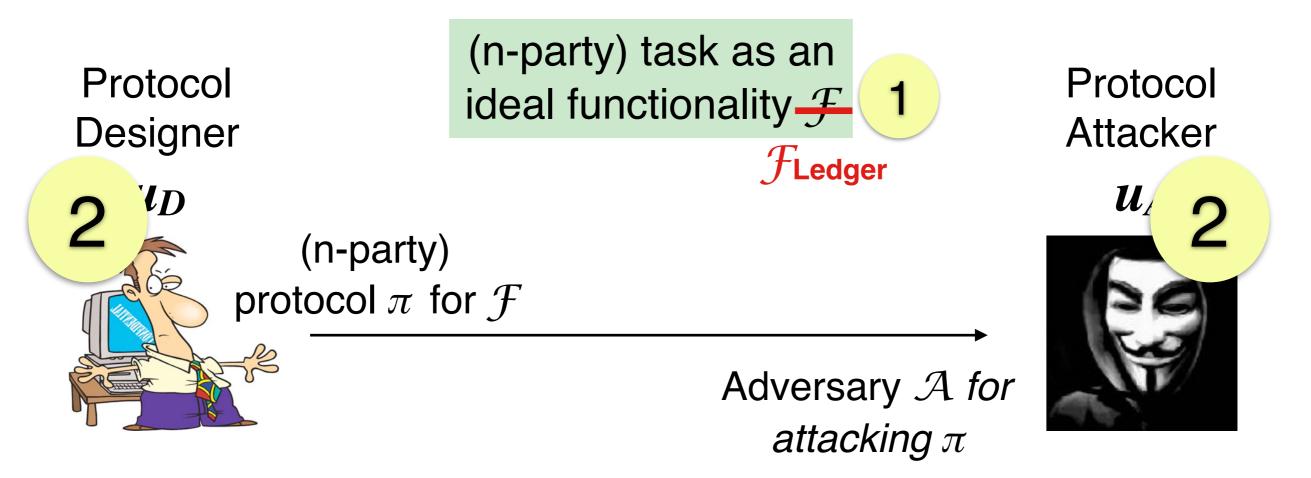
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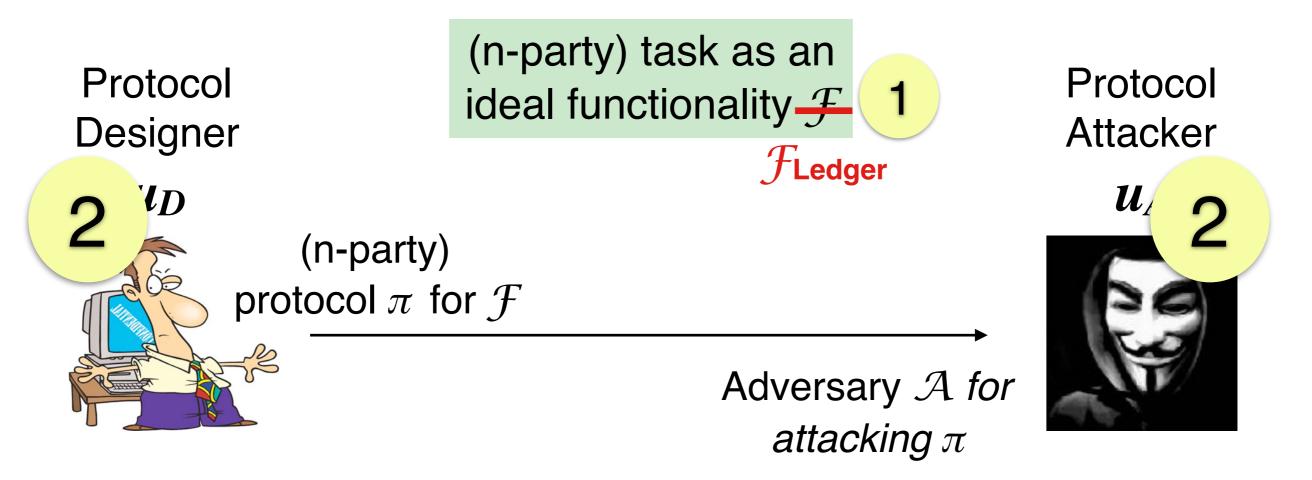
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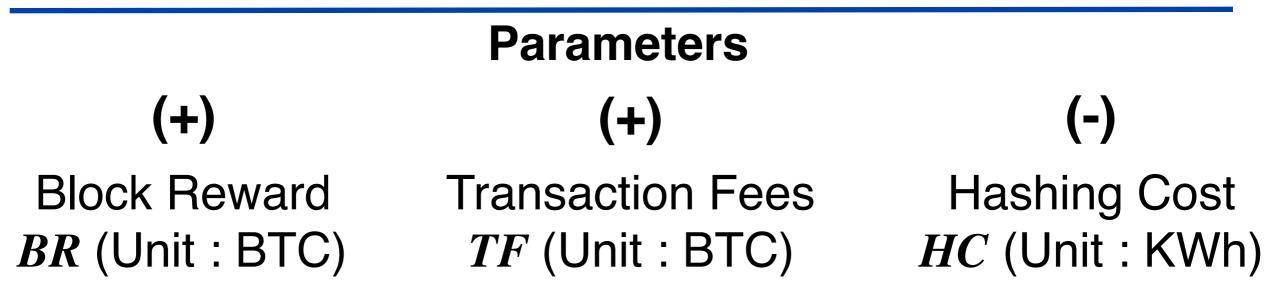


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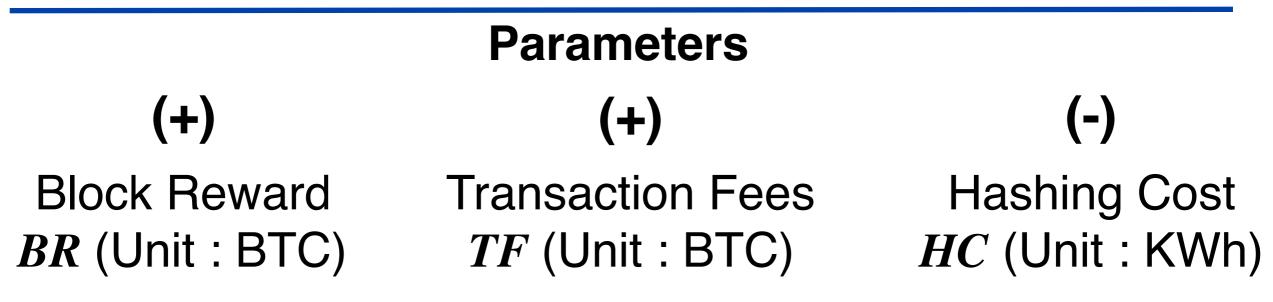
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**Blockchains** 

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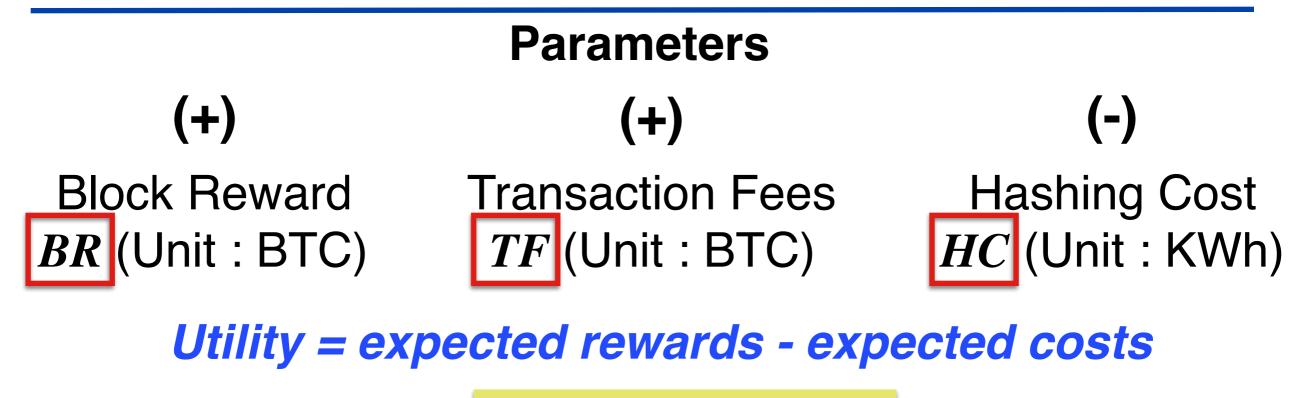


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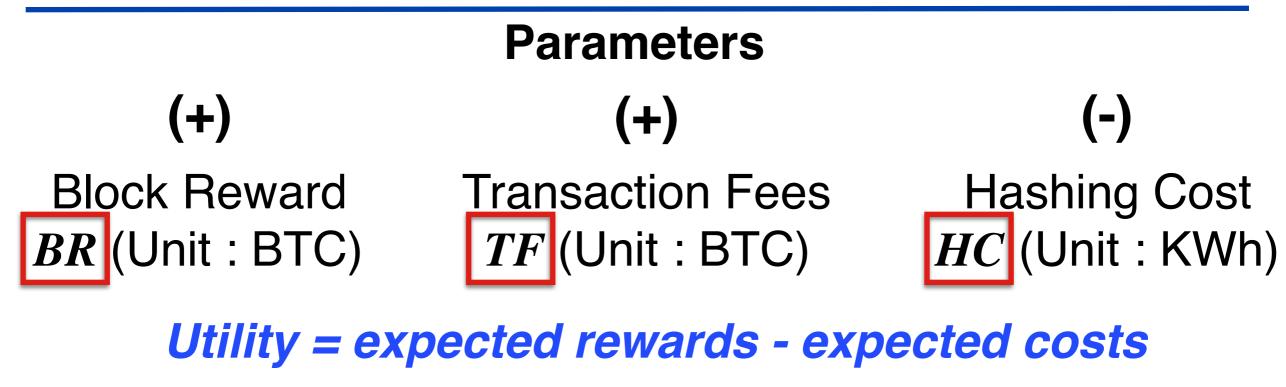


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1KWh = *CR* BTC



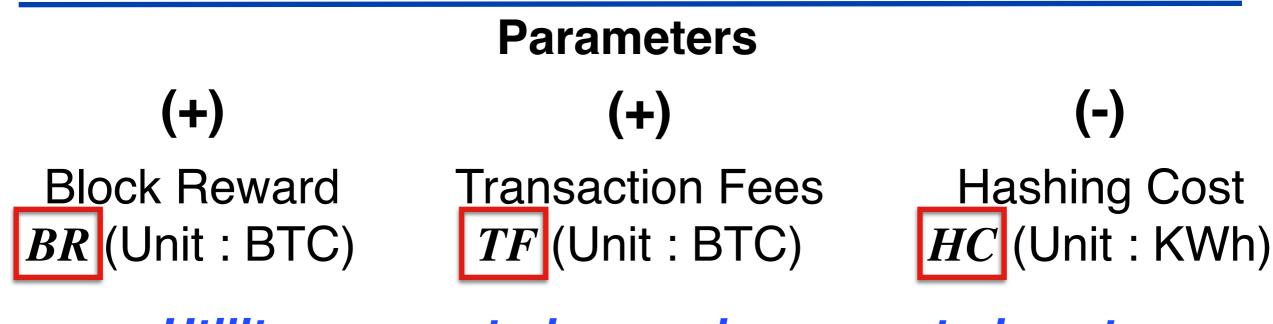
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The attacker's (expected) utility  $u_A^{\Bar{B}}$ : Wants to make profit

- For each block a corrupted inserts into the state: (BR + TF) BTCs
- For each hash query a corrupted makes: (HC x CR) BTCs



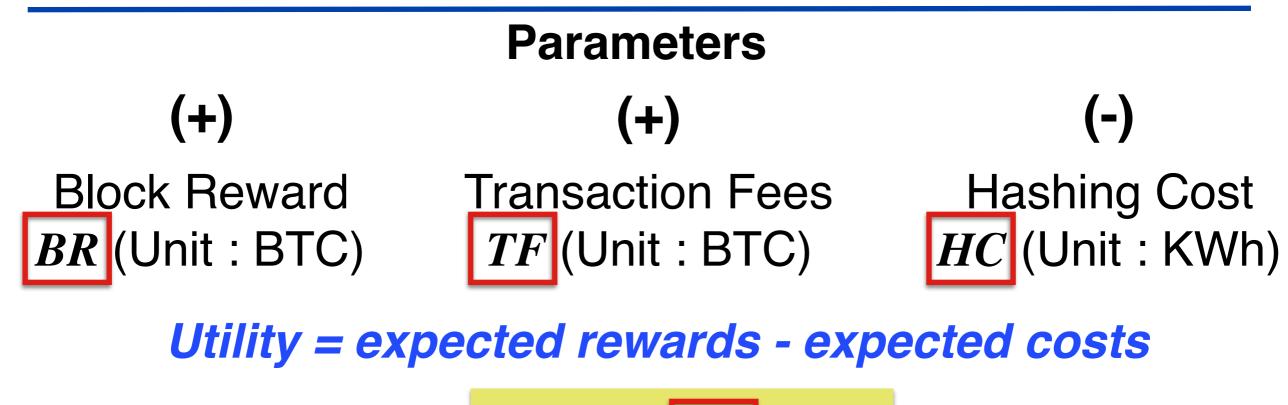
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Can be defined in the ideal experiment (explicit in the functionality)



The designer's (expected) utility  $u_D^{\Bar{B}}$ : Wants to preserve consensus and make profit while doing so

- For each block an honest inserts into the state: (BR + TF) BTCs
- For each hash query an honest makes: (HC x CR) BTCs
- If the state (permanent part) of the ledger forks then exp BTCs

## Advantages over standard rational analysis

- Simpler (Stackelberg) game to analyze
  - 2-party 2-move metagame among unbounded agents
- Most Bitcoin miners will not cheat and will follow the protocol if it is profitable for them
- Utilities are defined in the cleaner ideal world
  - Can define them based on the fixed ledger state rather than local views of parties
- Automatic composition with crypto [GKMTZ13]
- Easily captures adaptive corruption
  - Example: bribery attacks [Bon16]

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Recall: This is the semi-honest network-rushing adversary

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#### **Proof Idea:**

- The adversary controls the network
- Any non-network related attack involves hashing
  - If the finds a solution to the puzzle he is better off pushing it to the network
  - Otherwise, the hash is useless (and costly)

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**Fixed** 

difficulty

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$$BR \cdot CR < \frac{HC}{p}$$
   
  $BR \cdot CR > HC \cdot \frac{1}{p \cdot (1-p)^{n-1}}$ 

\* p = Probability of finding a valid block in 1 hash query

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Proof Idea: On expectation, the cost of mining till you find a block is more than the profit (even if the block would make it)

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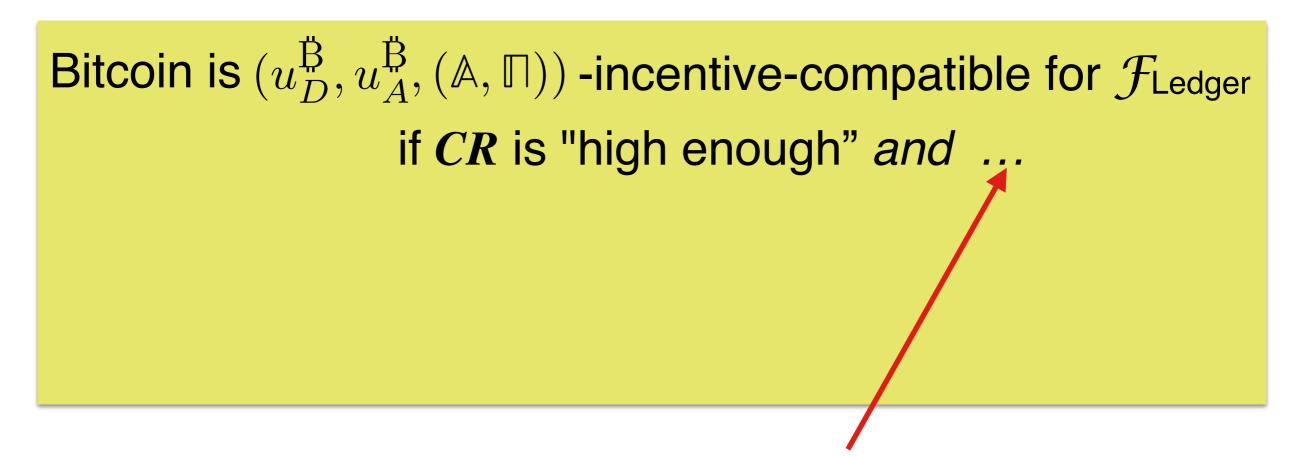
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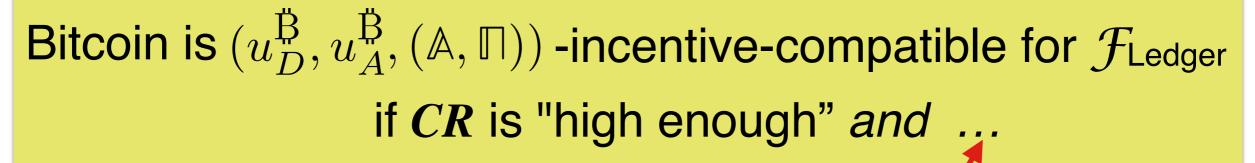
Proof Idea: On expectation, the cost of mining till you are the only one that finds a block is less than the profit.

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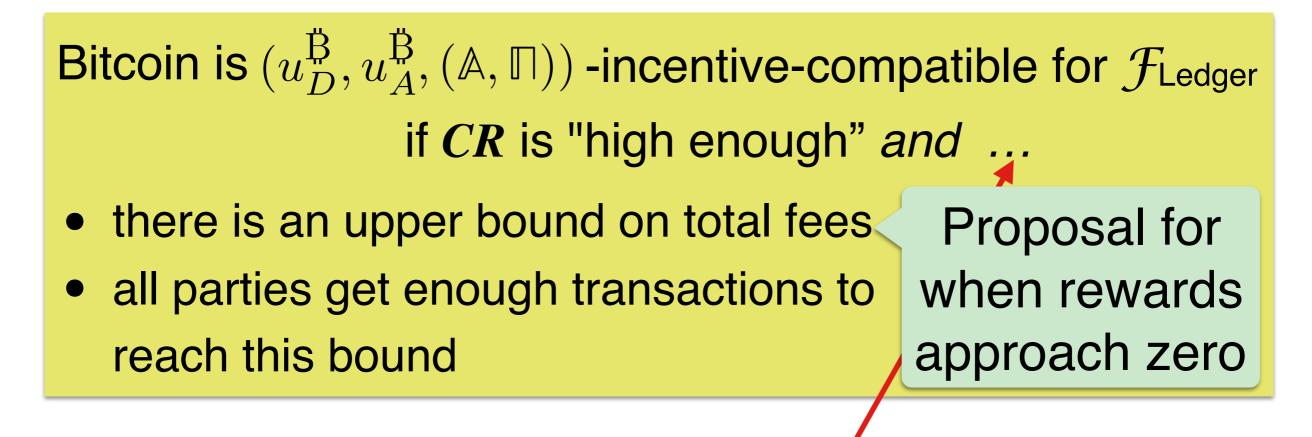
Bitcoin is  $(u_D^{\B}, u_A^{\B}, (\mathbb{A}, \Pi))$  -incentive-compatible for  $\mathcal{F}_{\text{Ledger}}$ if *CR* is "high enough" *and* ...



 no incentive to circulate high-fee transactions to the network



- there is an upper bound on total fees
- all parties get enough transactions to reach this bound
  - no incentive to circulate high-fee transactions to the network



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## Conclusions

#### **Our Results**

- Simple and Crypto-compatible rational model for blockchains
- Rational treatment of the Bitcoin backbone with fixed difficulty under natural minimal utilities
- The effect of exchange on stability/security
- Proposal for coping with diminishing rewards
- Also in the paper: Rationality as a fallback to honest majority

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#### **Future Directions**

- Variable difficulty
- Utilities capturing other factors might affect the decision:
  - Detection of a 50% attack might be a deterrence
  - Mining pools' incentives
- A rational analysis of Bitcoin as cryptocurrency
  - The contents of transactions might affect the utilities...

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# Thank you!

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