Analysis of the Blockchain Protocol in Asynchronous Networks

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Traditional distributed systems: The "Permissioned" Model



The "Permissionless" Model: Bitcoin/Blockchain

The Times 03/Jan/2009 Chancellor on brink of second bailout for banks.





The "Permissionless" Model

- Nodes do not know each other a-priori
- Nodes come and go
- ANYONE can join
- No network synchronization

The "Permissionless" Model

- Strong impossibility results known in the "permissionless" ("unauthenticated") model [BCLPR05]
 - **Consistency** is impossible
 - Sybil attacks unavoidable.
 - [BCLPR05] defined "weakened" security model (w/o consistency)

Nakamoto's Blockchain [Nak'08]

Prevents Sybil attacks with Proofs-of-Work Puzzles [DN'92]

Claims blockchain achieves "public ledger" assuming "honest majority of **computing power**":

- **Consistency**: everyone sees the same history
- Liveness: everyone can add new transactions

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2 amazing aspects:

 Overcomes permissionless barrier [BCLPR'05]
Overcomes ¼ barrier even in permissioned setting [LSP'83]

• WHAT IS a blockchain?

o no definition of an "abstract blockchain"

• Does Nakamoto's protocol achieve **CONSISTENCY**?

- "Specific attacks" don't work [N'08, GKL'15, SZ'15]
- 49.1% attack (with 10s network delays) claimed [DW'14]

What is a **blockchain**?





How to build a "blockchain"

How to build a "blockchain"







How to build a "blockchain"



Search for a puzzle solution



$D > H(\Box, \mathcal{O}, \mathcal{O})$

We found a new block



$D > H(\square, 22, 4)$

Best way to find a solution is bruteforce search: model H as RO



Honest nodes only "believe" longest chain





Jesper wants to erase this transaction



For Jesper to erase his transaction, he has to find a longer chain



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- [Nak'08]: "simply trying to mine alternative chain fails"
- [GKL'15]: in synchronous network
- [SZ'15]: "non-withholding attacks" fail also with Δ-delays





Blockchain abstraction

w/ prob exp(-k)

Consistency: Honest nodes agree on all but last k blocks

Chain quality: Any consecutive k blocks contain "sufficiently many" honest blocks



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2 Chain quality: Any consecutive k blocks contain "sufficiently many" honest blocks

Obain growth: Chain grows at a steady rate

Blockchain implies "state machine replication" in the permissionless model

 Consistency
Chain quality
Chain growth
Traditional "state machine replication"
Consistency
Liveness

For every $\rho < 1/2$, if "mining difficulty" is appropriately set (as a function of the network delay Δ , and total mining power), Nakamoto's blockchain guarantees:

- Consistency
- Chain quality: 1 ρ/(1-ρ)
- Chain growth: $O(1/\Delta)$

For every $\rho < 1/3$, if "mining difficulty" is appropriately set (as a function of the network delay Δ , and total mining power), Nakamoto's blockchain guarantees:

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"Blocks are found SLOWER than Δ "

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"Blocktime" >> ∆

"Appropriately set"



When c = 60 (10 min blocktime, 10s network delays) Secure: $\rho < 49.57$ (contradicts [DW'14]'attack!) Attack: $\rho > 49.79$

"Appropriately set"

$\alpha(1-2(\Delta+1)\alpha) > \beta.$

Mining rate of Network Delay honest players

Mining rate of Adv Theorem [Security of Nakamoto] For every p < 1/2, if mining difficulty is appropriately set (as a function of the network delay, and total mining power), Nakamoto's blockchain guarantees a) consistency, b) chain quality 1 - p/(1-p), and c) Chain growth: $O(1/\Delta)$

Theorem [Blatant attack]:

For every p>0, for every mining difficulty, there exists a network delay such that Nakamoto's blockchain is inconsistent and has 0 chain quality

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BUT 2: not fair, not incentive compatible!

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